

Higher Orders and Multiplicities with Herwig++

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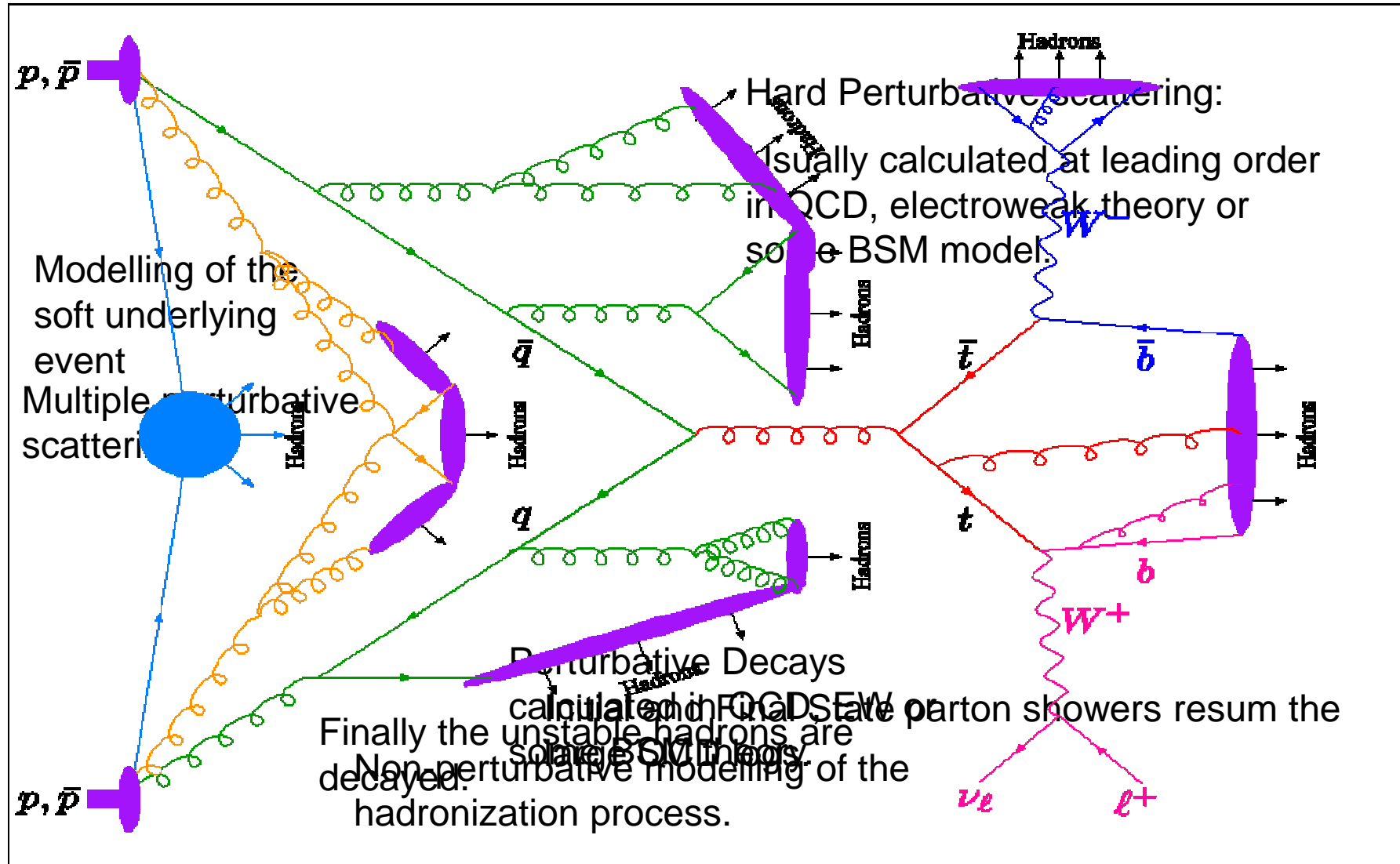
Summary

- Introduction
- Basics of Event Generation
- Hard Radiation
- Next-to-leading Order
- High Multiplicity Jet Production
- Photon Production
- Conclusions

Introduction

- Monte Carlo event generators are essential for experimental particle physics.
- They are used for:
 - Comparison of experimental results with theoretical predictions;
 - Studies for future experiments.
- Often these programs are ignored by theorists and treated as black boxes by experimentalists.
- It is important to understand the assumptions and approximations involved in these simulations.

A Monte Carlo Event



Parton Shower

- The parton shower is designed to simulate the bulk of the QCD radiation which is either soft or collinear.
- This takes into account the dominant QCD corrections however:
 - the leading order normalisation is retained;
 - it fails to describe additional hard QCD radiation.

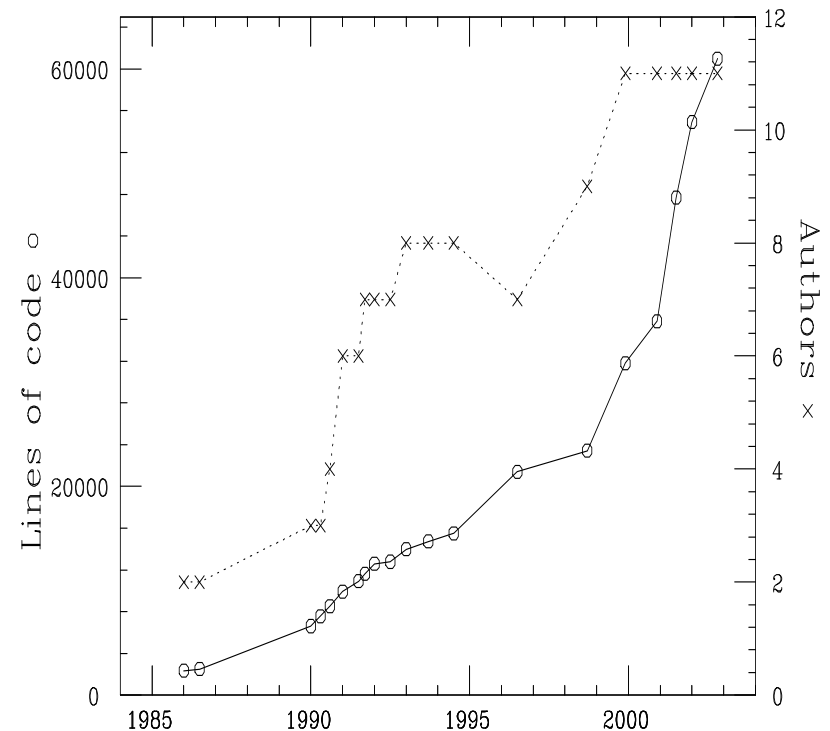
Parton Shower

- At the LHC however we will need both:
 - the improved normalisation and scale uncertainty that next-to-leading order cross sections provide;
 - a good description of the production of final states with large numbers of jets which are important backgrounds in the search for new physics.
- In this talk I will describe work I have been involved with as part of the Herwig++ project to produce better simulations including these effects.

Herwig++

M. Baehr, S. Gieseke, M. Gigg, D. Grellscheid, K. Hamilton, S. Plaetzer, PR, M.H. Seymour, J. Tully

- The Herwig++ project aims to produce a new Monte Carlo event generator based on the physics philosophy and models of the successful HERWIG program.
- Not just a rewrite we aim to make a number of improvements to the simulation physics.



Parton Shower

- Before we can go on and consider improvements to the simulation of QCD radiation we first need to review how Monte Carlo generators simulate QCD radiation.
- All parton shower simulations rely on the factorization of the cross section for QCD emission in the soft and collinear limits.

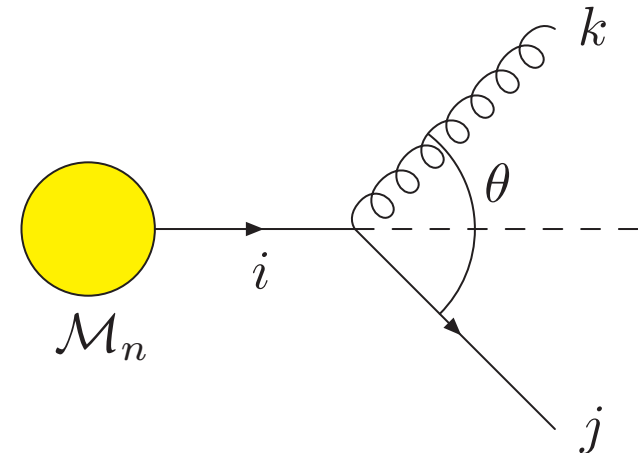
Collinear Singularities

- In the **collinear** limit the cross section for a process **factorizes**

$$d\sigma_{n+1} = d\sigma_n \frac{d\theta^2}{\theta^2} dz \frac{\alpha_s}{2\pi} P_{ji}(z)$$

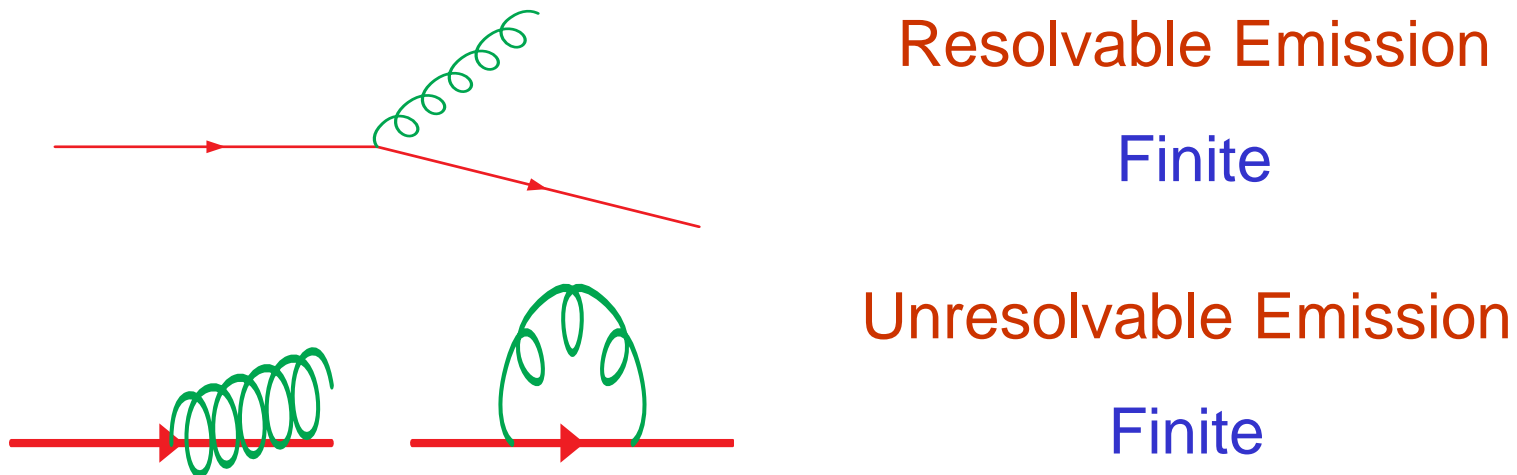
- $P_{ji}(z)$ is the DGLAP splitting function.

- The splitting function only depends on the spin and flavours of the particles



Collinear Singularities

- This expression is singular as $\theta \rightarrow 0$.
- What is a parton? (or what is the difference between a collinear pair and a parton)
- Introduce a resolution criterion, e.g. $k_T > Q_0$
- Combine the virtual corrections and unresolvable emission



- Unitarity: Unresolved + Resolved = 1

Monte Carlo Procedure

- Using this approach we can exponentiate the real emission piece.

$$\begin{aligned} \text{Unresolved} &= 1 - \text{Resolved} \\ &= 1 - \int_{q^2}^{Q^2} \frac{dk^2}{k^2} \int_{Q_0^2/q^2}^{1-Q_0^2/q^2} dz \frac{\alpha_s}{2\pi} P_{ji}(z) \\ &= \exp\left(- \int_{q^2}^{Q^2} \frac{dk^2}{k^2} \int_{Q_0^2/q^2}^{1-Q_0^2/q^2} dz \frac{\alpha_s}{2\pi} P_{ji}(z)\right) \end{aligned}$$

- This gives the **Sudakov form factor** which is the probability of evolving between two scales and emitting no resolvable radiation.
- More strictly it is the probability of evolving from a high scale to the cut-off with no resolvable emission.

Numerical Procedure

- Start with a parton at a high virtuality, Q , typical of the hard collision.
- Work out the scale of the next branching by generating a random number $R \in [0,1]$ and solving

$$R = \Delta(Q^2, q^2)$$

where q is the scale of the next branching

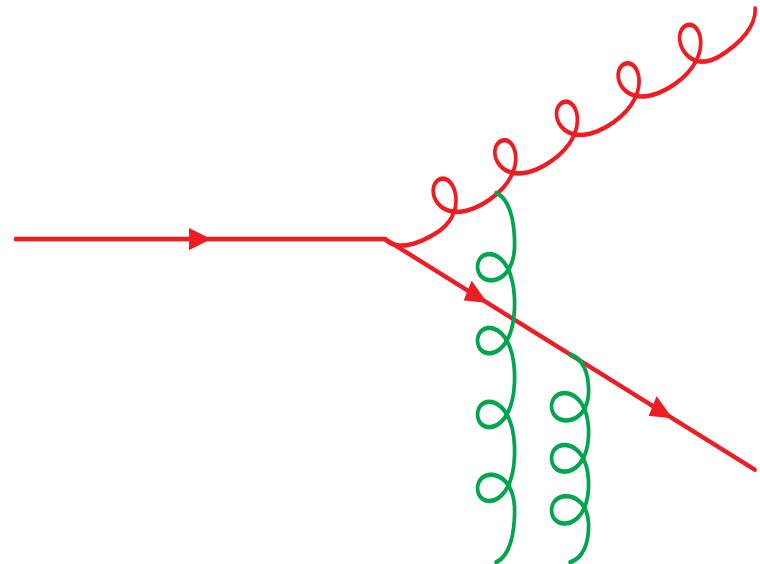
- If there's no solution for q bigger than the cut-off stop.
- Otherwise workout the type of branching, energy fraction z and azimuthal angle, ϕ .
- Repeat the process for the partons produced in the branching.

Monte Carlo Procedure

- The key difference between the different Monte Carlo simulations is in the choice of the evolution variable.
- **Evolution Scale**
 - Virtuality, q^2
 - Transverse Momentum, k_T .
 - Angle, θ .
 -
- **Energy fraction, z**
 - Energy fraction
 - Light-cone momentum fraction
 -
- All are the same in the collinear limit.

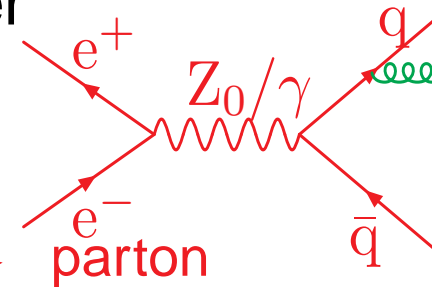
Soft Emission

- We have only considered collinear emission. What about soft emission?
- In the soft limit the matrix element factorizes but at the **amplitude** level.
- Soft gluons come from all over the event.
- There is quantum interference between them.
- Does this spoil the parton shower picture?



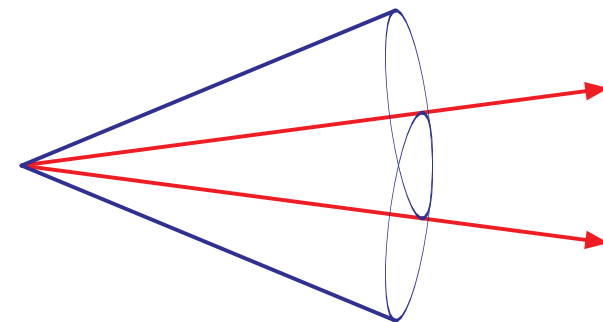
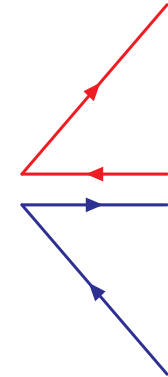
Angular Ordering

- There is a remarkable result that if we take the large number of colours limit much of the **interference** is **destructive**.
- In particular if we consider the colour flow in an event.
- QCD radiation only occurs in a cone up to the direction of the colour partner.
- The best choice of evolution variable is therefore an angular one.



colour partner

Colour Flow



Emitter

Colour Partner

Parton Shower

- At the end of the parton shower we have a set of parameters \tilde{q} , z , ϕ for each emission in the shower.
- In Herwig++ these map into the momenta of the partons using the Sudakov decomposition

$$q = \alpha p + \beta n + q_{\perp}$$

where

p is the momentum of the particle which started the shower,

n is a reference vector,

the transverse momentum q_{\perp} is calculated using \tilde{q} and ϕ

α is calculated using z

β is fixed by requiring the on-shell partons at the end of the shower

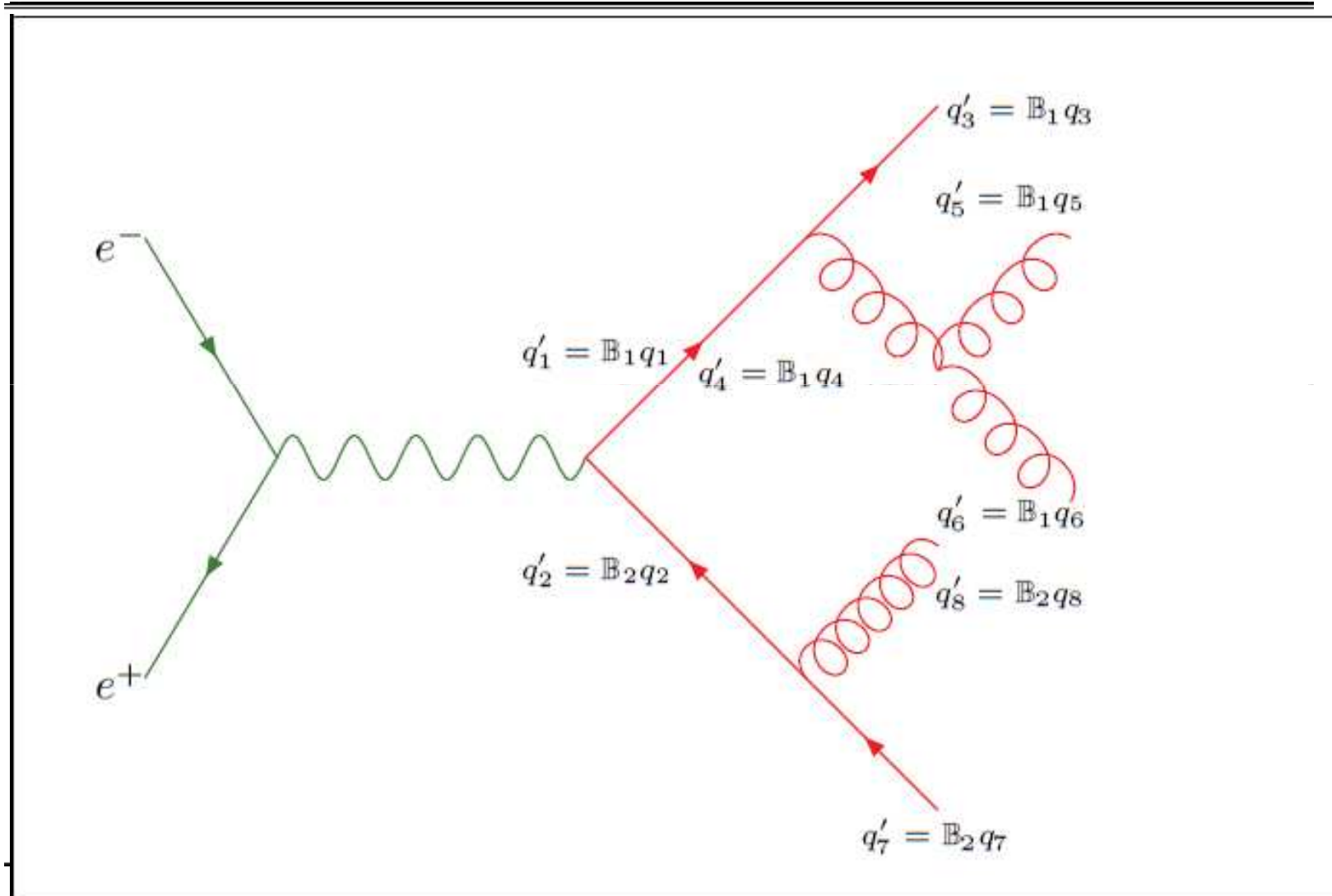
Parton Shower

- For a single branching $p \rightarrow q_1 + q_2$

$$\alpha_1 = z \quad -q_{\perp}^2 = p_T^2 = \frac{\tilde{q}^2}{z^2(1-z)^2}$$
$$\alpha_2 = 1 - z$$

- This leaves the partons we started with off-shell and so we need to apply a boost to the momenta of each of the new jets to ensure global energy and momentum conservation while preserving the masses of the jets.

Parton Shower Evolution



Hard Radiation

- In the angular ordered parton shower the hardest emission in p_T is not the emission with the largest emission scale.
- In fact the hardest emission is often preceded by softer wide angle emissions.
- This is a problem if we want to use a fixed order matrix element to describe the hardest emission.
- However work by [Nason JHEP 0411:040,2004](#) showed how to do this.

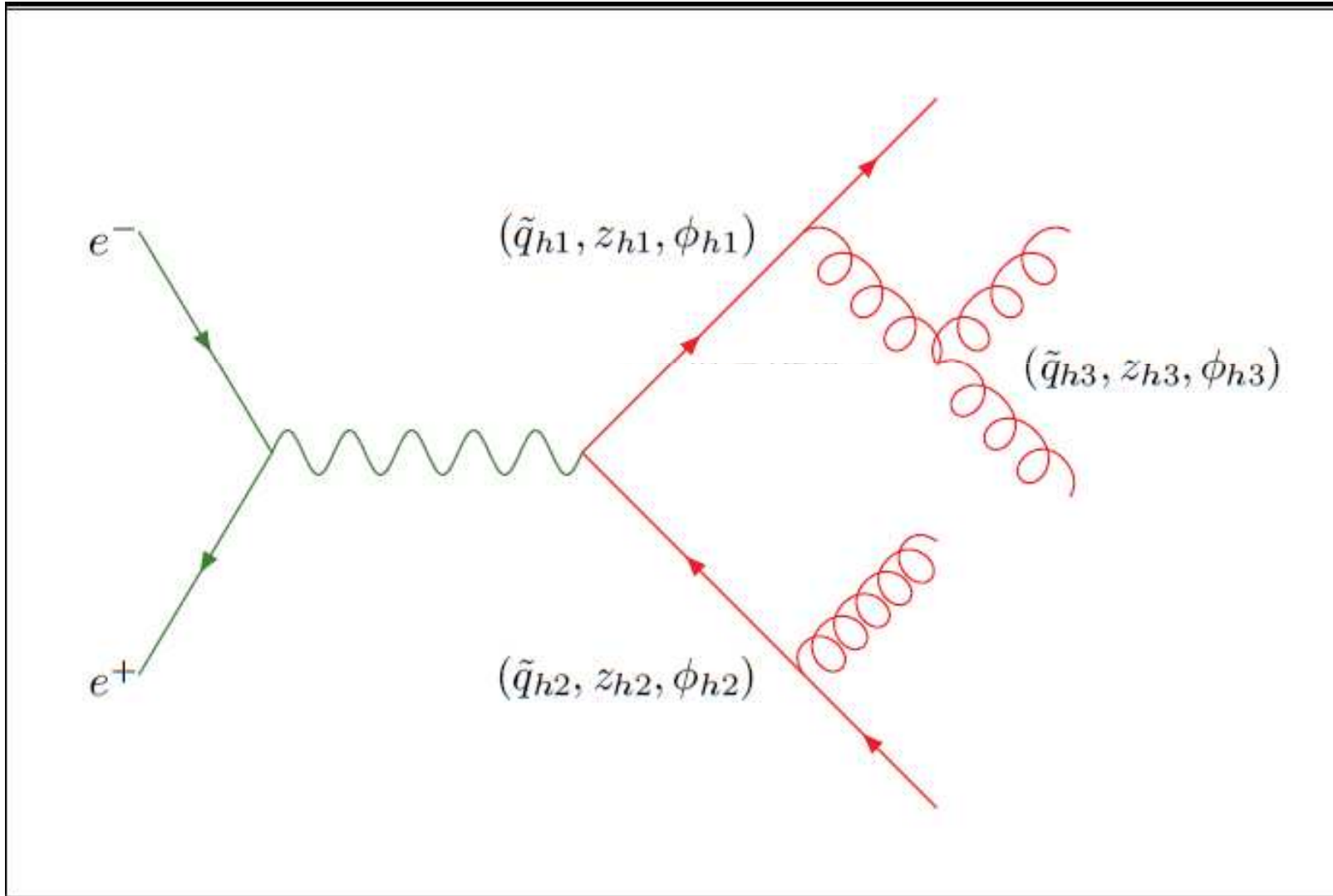
Hard Radiation

- Nason showed that the angular ordered parton shower could be decomposed into:
 - the hardest emission;
 - a truncated shower describing soft wide angle emission at higher evolution scales than the hardest emission;
 - vetoed showers from the partons constrained to only generate emissions softer than the hardest one.
- This allows the hardest emission to be generated separately.
- Problem is how to do it in practice.

Hard Radiation

- In Herwig++ we use a simple approach to implement this procedure:
 - the momenta including the hard emission are generated;
 - the inverse of the boosts applied in the shower to conserve energy and momentum are applied;
 - the Sudakov decomposition is used to find the shower evolution variables for the hardest emission.
- Once this is done we can generate the full shower in one step.

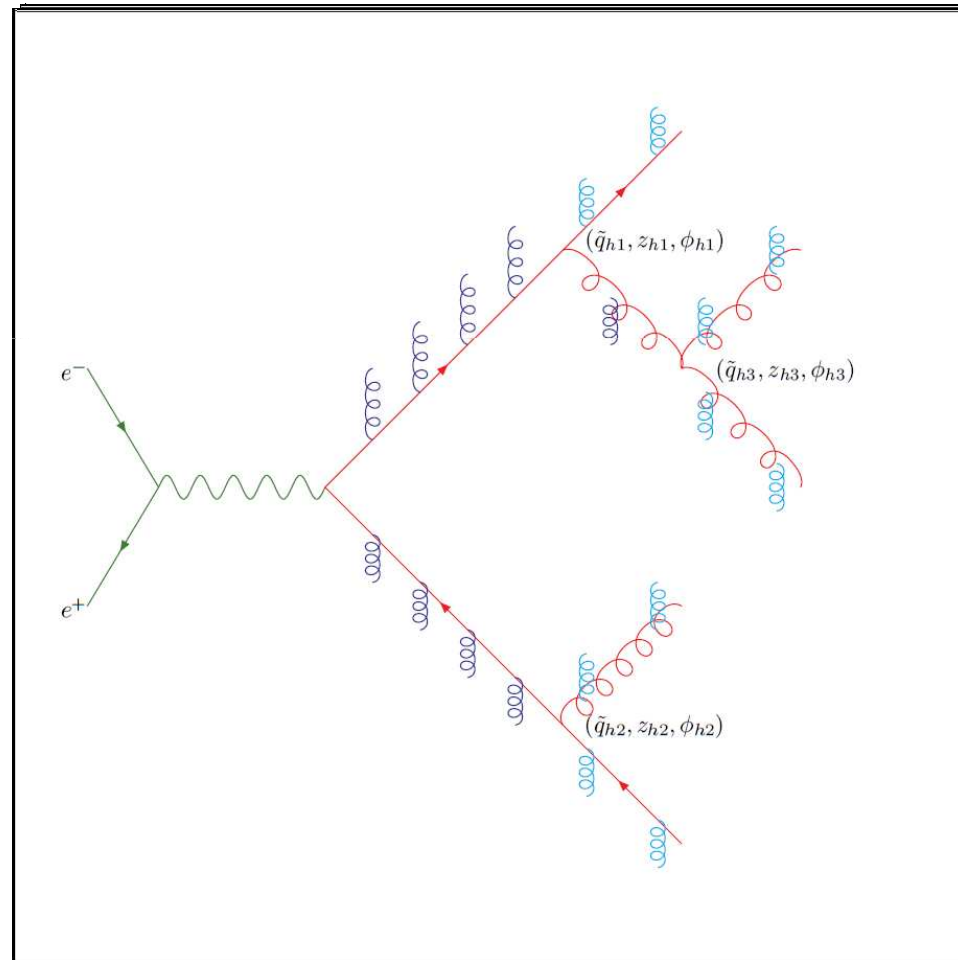
Hard Radiation



Hard Radiation in the Shower

- Start at the normal shower starting scale.
- Generate emissions as normal but forbid emissions which violate the conditions of the truncated shower.
- When the evolution scale falls below the scale of the hardest emission we insert a branching with the right shower variables.
- Generate the rest of the shower as normal vetoing emission with p_T above that of the hardest emission.

Shower including Hard Radiation



Hard Radiation in the Shower

- This relatively simple approach allows us to improve the simulation of additional hard radiation in the Herwig++ angular ordered parton shower.
- I will now go on and describe how we have done this for a range of processes:
 - Drell-Yan at NLO;
 - Higgs Production at NLO;
 - DIS and VBF at NLO;
 - $e^+e^- \rightarrow$ hadrons at leading order;
 - Drell-Yan at leading order.

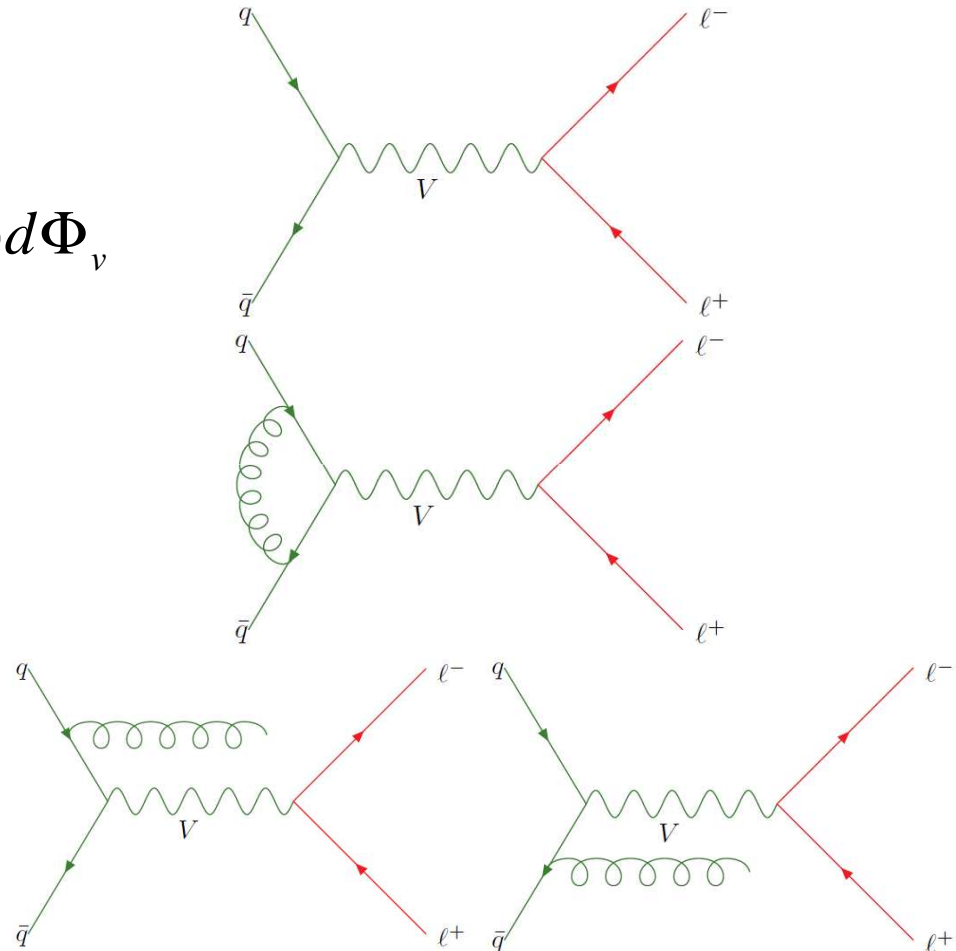
NLO Simulations

- The NLO cross section is

$$d\sigma = B(v)d\Phi_v + (V(v) + C(v,r)d\Phi_r)d\Phi_v + (R(v,r) - C(v,r))d\Phi_v d\Phi_r$$

putting all the pieces together the answer is finite.

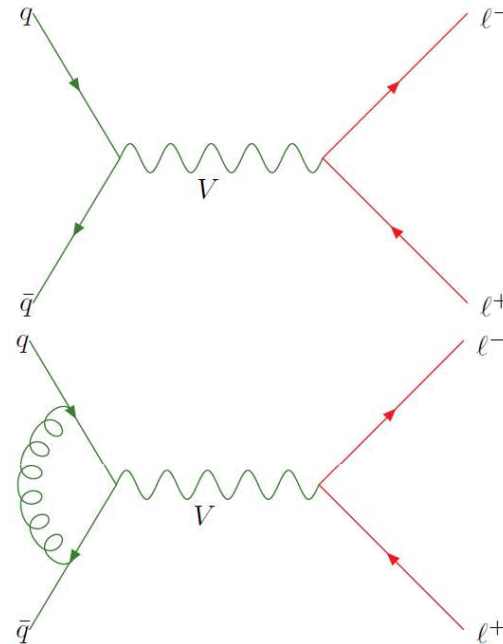
- The problem for many years was how to use this to produce a Monte Carlo simulation.



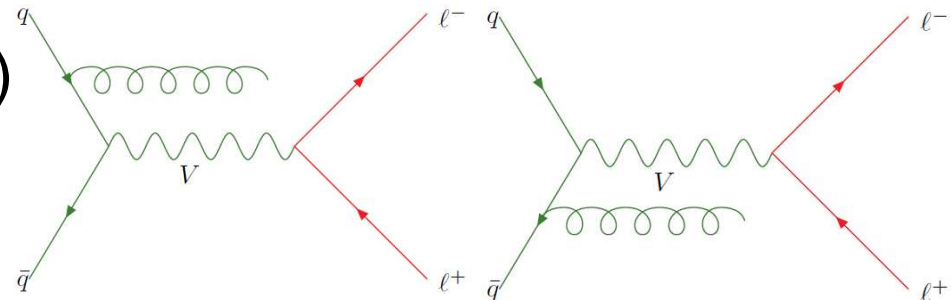
NLO Simulations

- NLO simulations rearrange the NLO cross section formula.
- Either choose C to be the shower approximation

$$d\sigma = B(v)d\Phi_v + (V(v) + C_{\text{shower}}(v, r)d\Phi_r)d\Phi_v + (R(v, r) - C_{\text{shower}}(v, r))d\Phi_v d\Phi_r$$



MC@NLO (Frixione, Webber)



NLO Simulations

- Or a more complex arrangement POWHEG(Nason)

$$d\sigma = \bar{B}(v)d\Phi_v \left[\Delta_R^{(\text{NLO})}(0) + \Delta_R^{(\text{NLO})}(p_T) \frac{R(v,r)}{B(v)} d\Phi_r \right]$$

where

$$\bar{B}(v) = B(v) + V(v) + \int (R(v,r) - C(v,r)) d\Phi_r$$

$$\Delta_R^{(\text{NLO})}(p_T) = e^{-\int d\Phi_r \frac{R(v,r)}{B(v)} \theta(k_T(v,r) - p_T)}$$

- Looks more complicated but has the advantage that it is independent of the shower and only generates positive weights.

POWHEG

- We can think of the cross section

$$d\sigma = \bar{B}(v) d\Phi_v \left[\Delta_R^{(\text{NLO})}(0) + \Delta_R^{(\text{NLO})}(p_T) \frac{R(v, r)}{B(v)} d\Phi_r \right]$$

where

$$\bar{B}(v) = B(v) + V(v) + \int (R(v, r) - C(v, r)) d\Phi_r$$

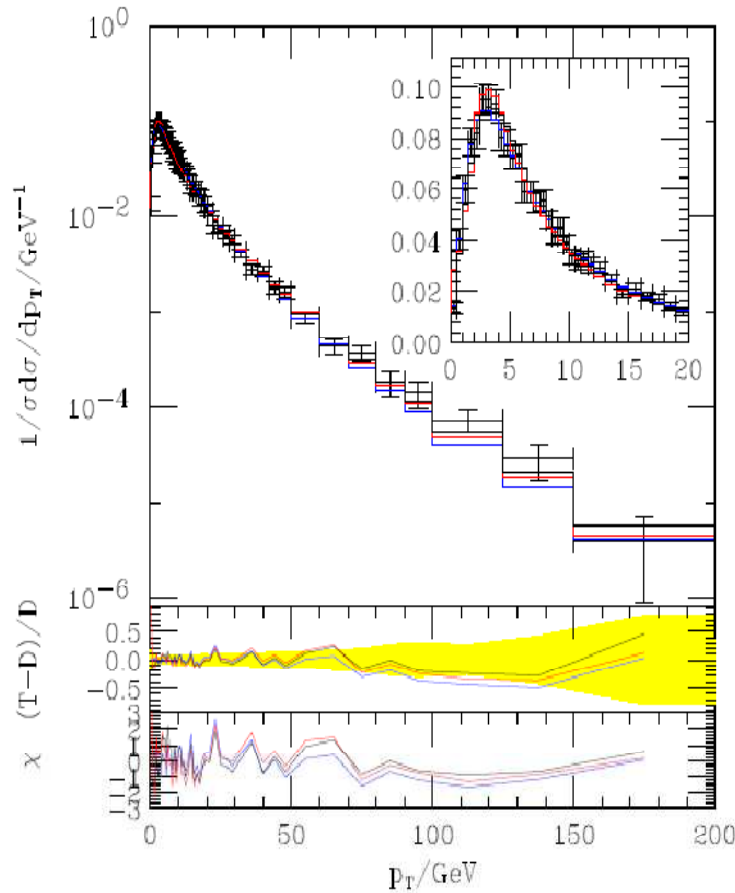
in two parts:

- first generate the momenta of the partons in the Born process with NLO accuracy according to $\bar{B}(v)$;
- Generate the additional hard emission using

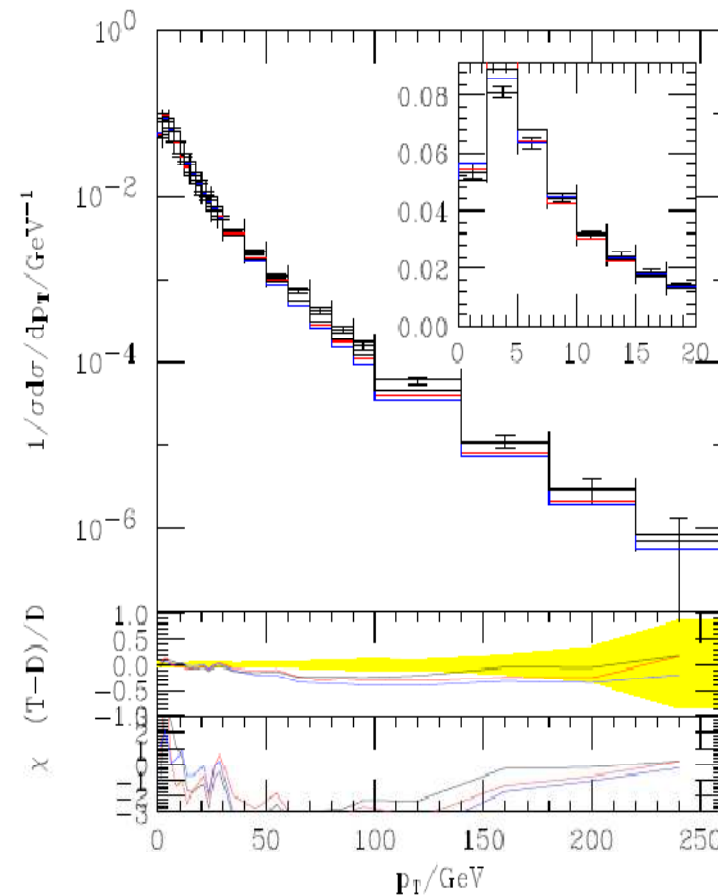
$$\Delta_R^{(\text{NLO})}(p_T) = e^{-\int d\Phi_r \frac{R(v, r)}{B(v)} \theta(k_T(v, r) - p_T)}$$

- The procedure I outlined before can then be used to generate the full parton shower.

POWHEG method for Drell-Yan



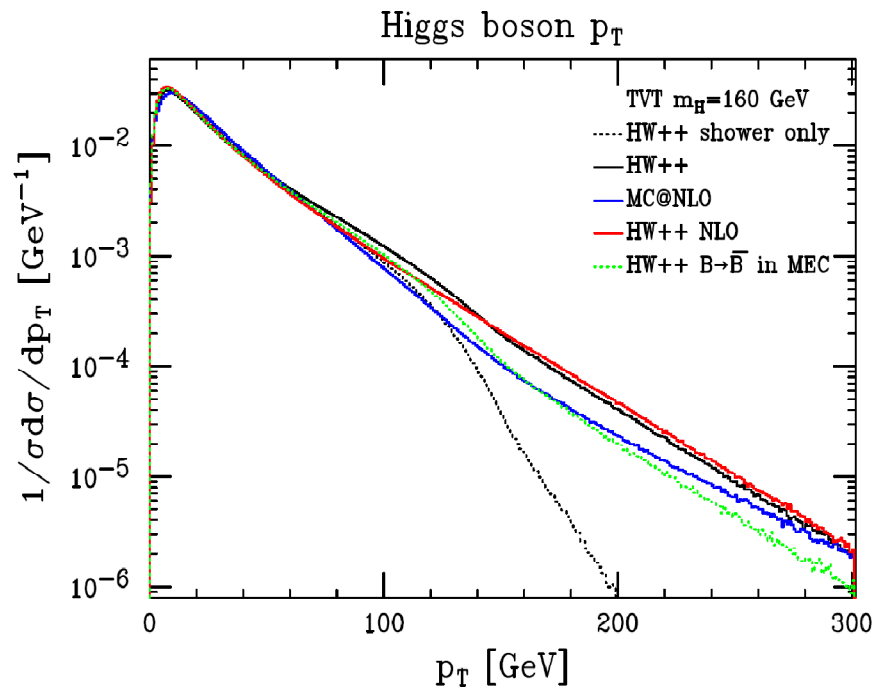
CDF Run I Z p_T



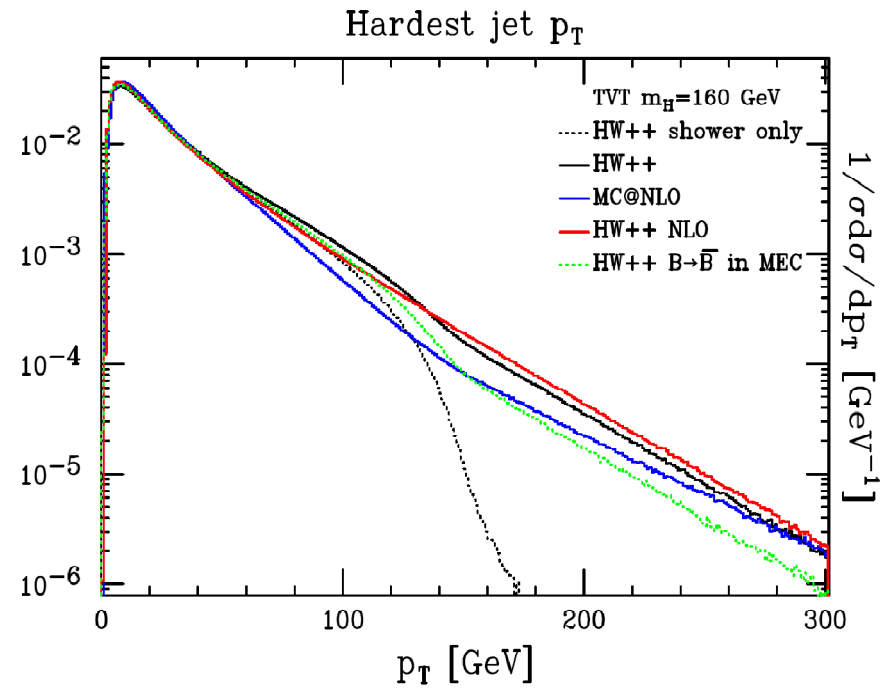
D0 Run II Z p_T

— Herwig++
 — POWHEG
 — MC@NLO

POWHEG Method for $gg \rightarrow H$



Tevatron



LHC

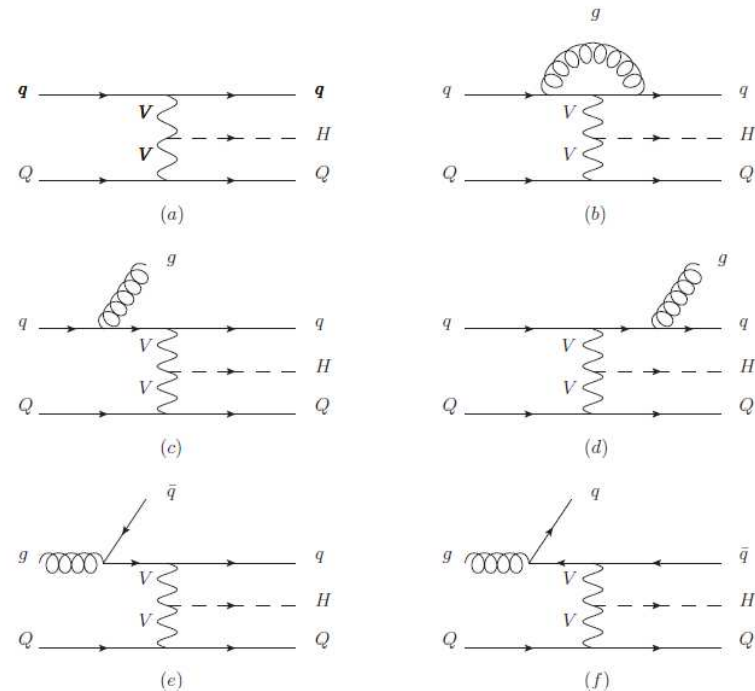
JHEP 0904:116,2009 Hamilton, PR, Tully

Deep Inelastic Scattering

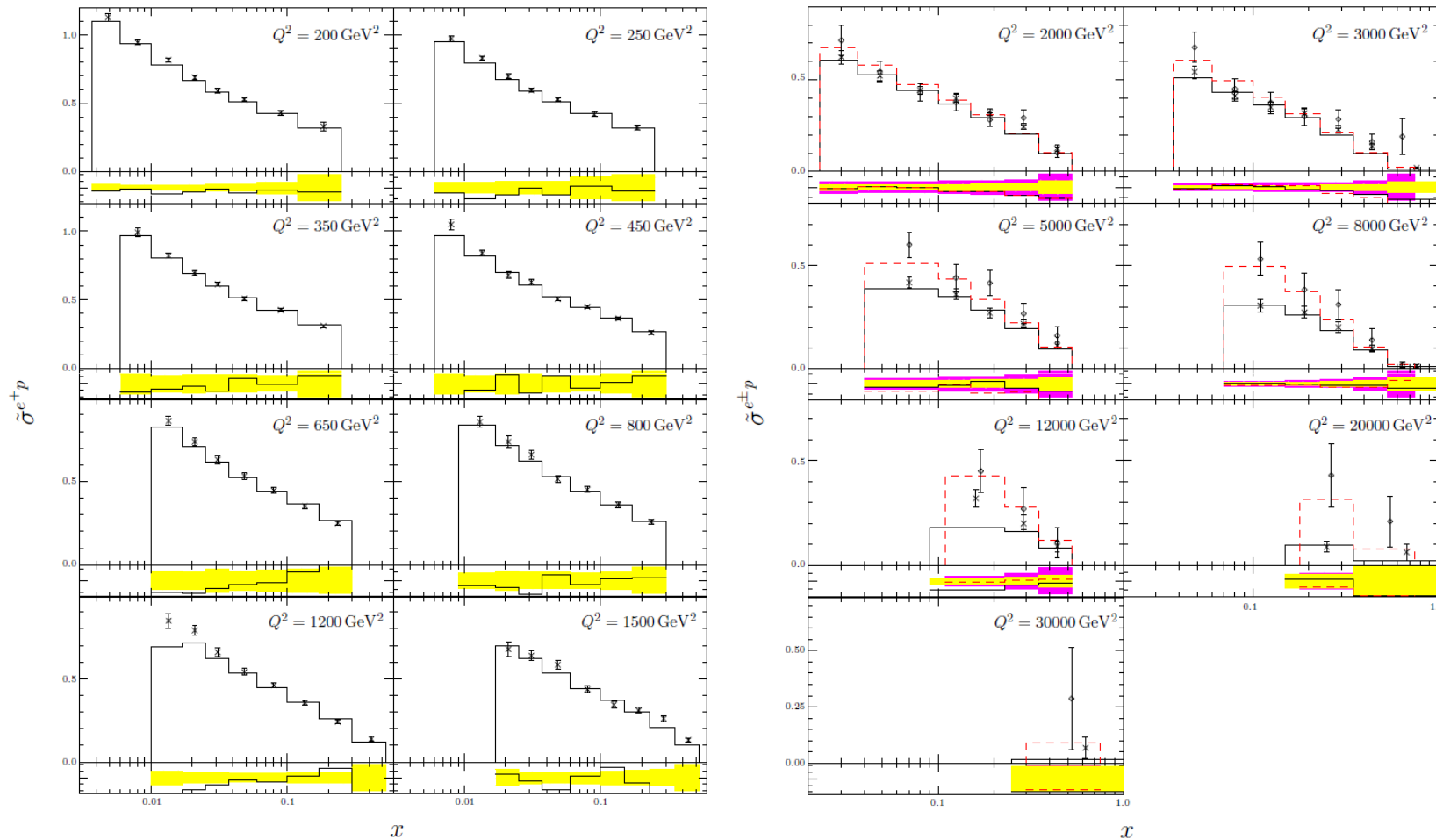
- In Herwig++ the final boosts are applied to conserve the invariant mass of colour singlet systems, i.e.:
 - the final-state quark-antiquark pair in e^+e^- ;
 - the gauge boson in Drell-Yan processes.
- In processes where there's a t-channel vector boson, e.g.:
 - Deep Inelastic scattering (DIS);
 - Higgs production via vector boson fusion,we preserve the momentum of this boson.

Deep Inelastic Scattering

- The QCD corrections to the two processes are also similar.
- DIS is important in its own right for validating and tuning new event generators.
- Also a useful testing ground for our treatment of the VBF process which is important for Higgs boson searches at the LHC.

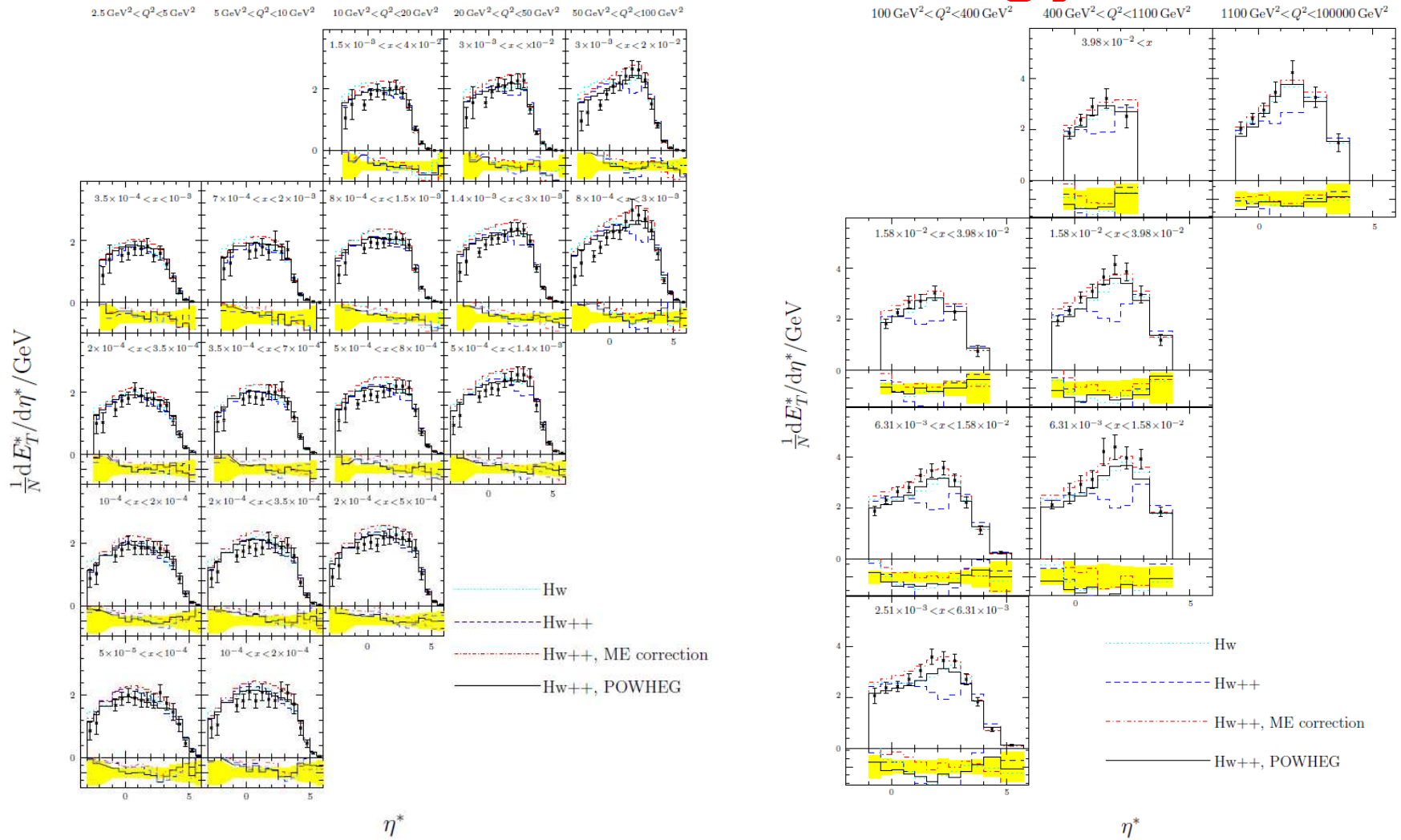


DIS Reduced Cross Section



PR and L d'Errico in preparation Herwig++ compared to
 ZEUS data Phys.Rev.D70:052001,2004,
 Eur.Phys.J.C28:175-201,2003

DIS Transverse Energy Flow

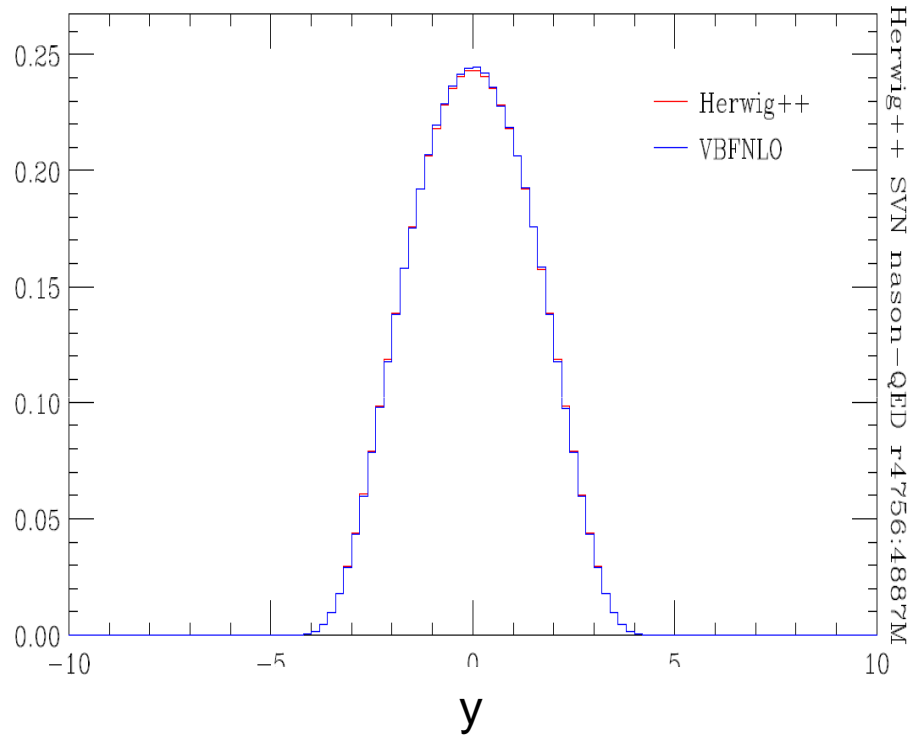


PR and L d'Errico in preparation Herwig++ compared to H1

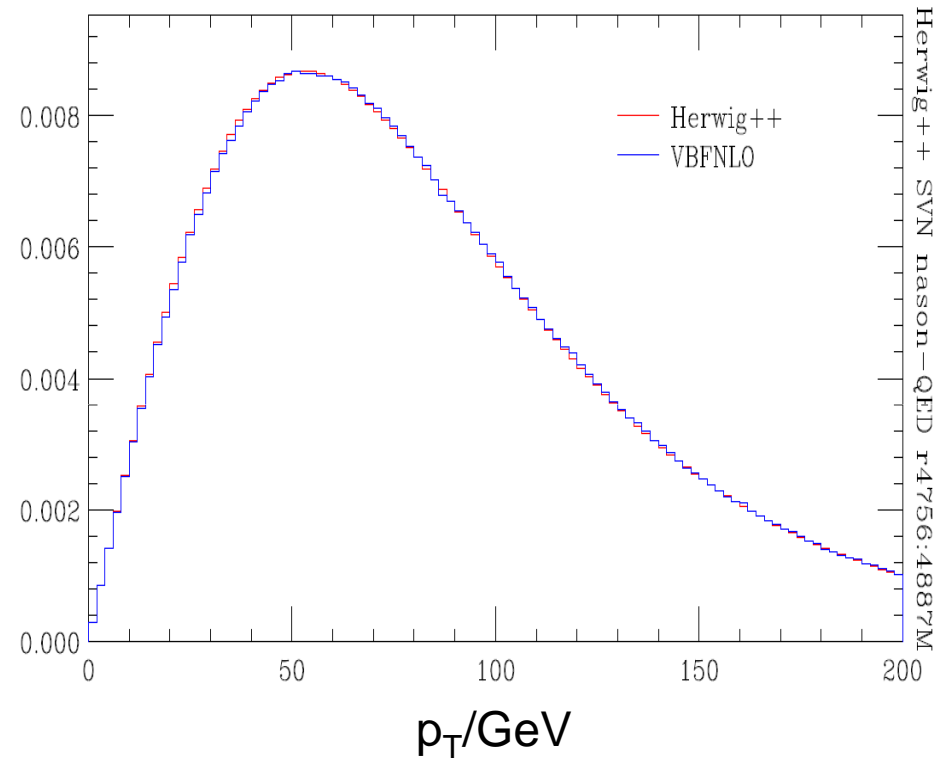
Royal Holloway 25th March data Eur.Phys.J.C12:595-607,2000.

VBF

Higgs Rapidity



Higgs p_T



PR and L d'Errico in preparation.

Multi-Jet Leading Order

- While the **NLO** approach is good for **one hard** additional jet and the overall **normalization** it **cannot** be used to give **many jets**.
- Therefore to simulate these processes use matching at **leading order** to get many hard emissions correct.
- I will briefly review the general idea behind this approach and then show some results.

CKKW Procedure

- Catani, Krauss, Kuhn and Webber JHEP 0111:063,2001.
- In order to match the ME and PS we need to separate the phase space:
 - one region contains the soft/collinear region and is filled by the PS;
 - the other is filled by the matrix element.
- In these approaches the phase space is separated using in k_T -type jet algorithm.

Durham Jet Algorithm

- For all final-state particles compute the resolution variables

$$d_{kB} \approx E_k^2 \theta_{kB}^2 \approx k_{\perp kB}^2 \quad \theta_{kB}^2 \rightarrow 0$$

$$d_{kl} \approx \min(E_k^2, E_l^2) \theta_{kl}^2 \approx k_{\perp kl}^2 \quad \theta_{kl}^2 \rightarrow 0$$

- The smallest of these is selected. If d_{kl} is the smallest the two particles are merged. If d_{kB} is the smallest the particle is merged with the beam.
- This procedure is repeated until the minimum value is above some stopping parameter d_{cut} .
- The remaining particles and pseudo-particles are then hard jets.

CKKW Procedure

- Radiation above a cut-off value of the jet measure is simulated by the matrix element and radiation below the cut-off by the parton shower.

- 1) Select the jet multiplicity with probability

$$P_n = \frac{\sigma_n}{\sum_{k=0}^N \sigma_k}$$

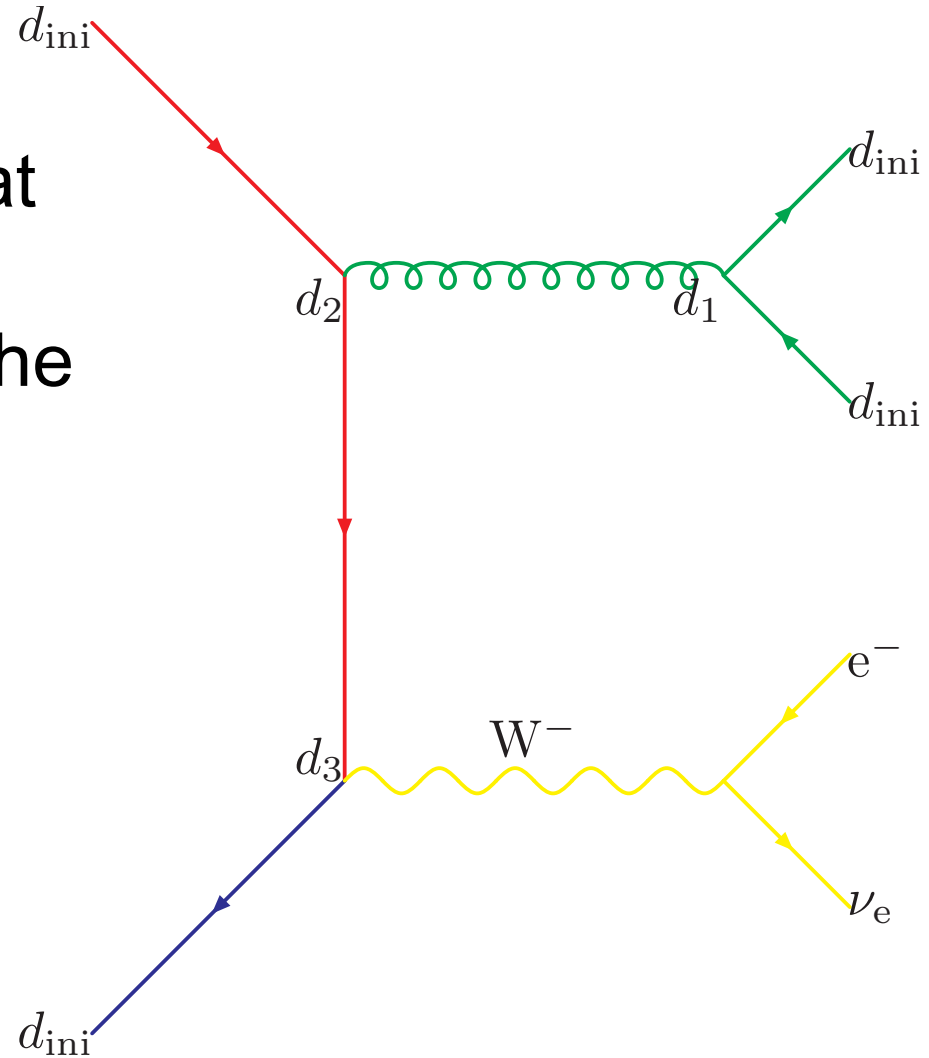
where σ_n is the n -jet matrix element evaluated at resolution d_{ini} using d_{ini} as the scale for the PDFs and α_S , n is the number of jets

- 2) Distribute the jet momenta according the ME.

CKKW Procedure

- 3) Cluster the partons to determine the values at which 1,2,.. n -jets are resolved. These give the nodal scales for a tree diagram.
- 4) Apply a coupling constant reweighting.

$$\frac{\alpha_S(d_1)\alpha_S(d_2)\dots\alpha_S(d_3)}{\alpha_S(d_{\text{ini}})^n} \leq 1$$

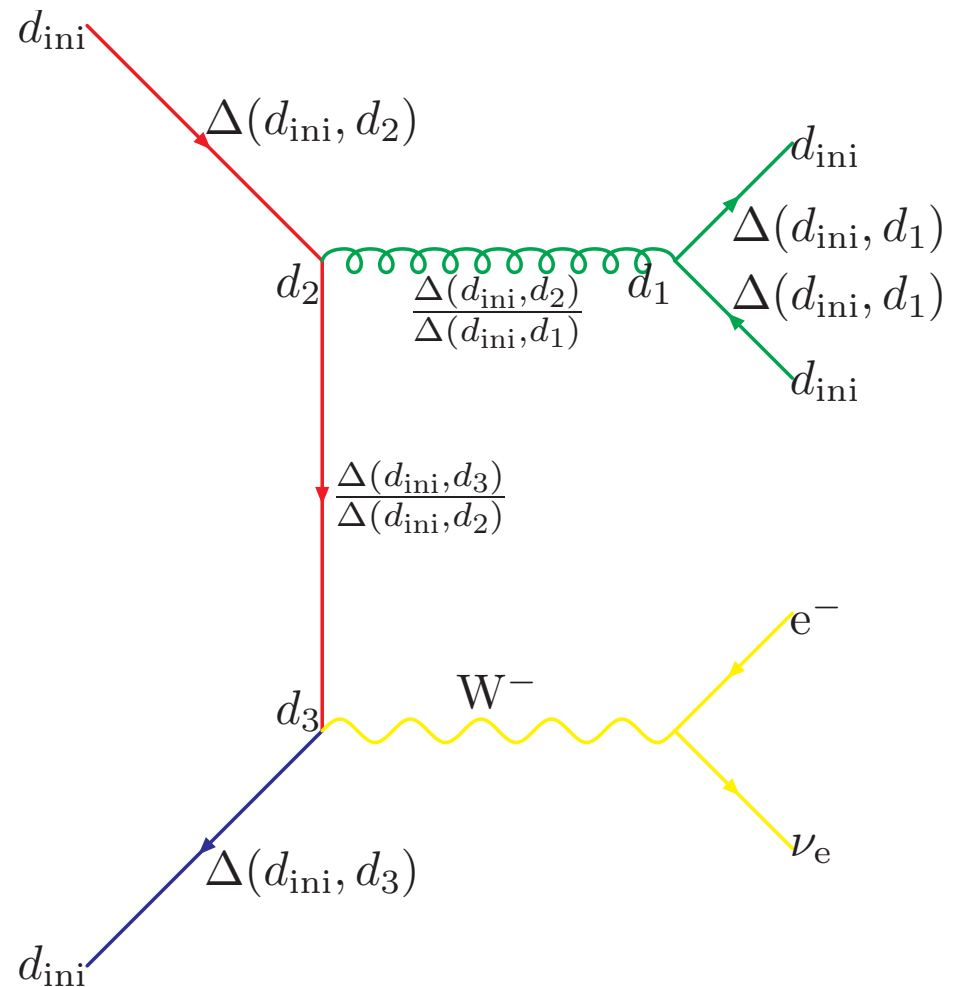


CKKW Procedure

- 5) Reweight the lines by a Sudakov factor

$$\frac{\Delta(d_{\text{ini}}, d_j)}{\Delta(d_{\text{ini}}, d_k)}$$

- 6) Accept the configuration if the product of the α_s and Sudakov weight is less than $R \in [0,1]$ otherwise return to step 1.

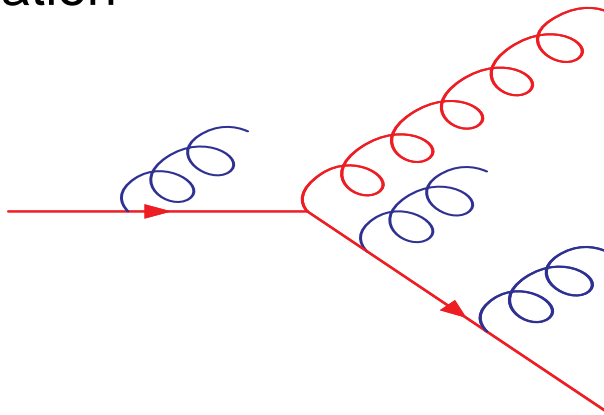


CKKW Procedure

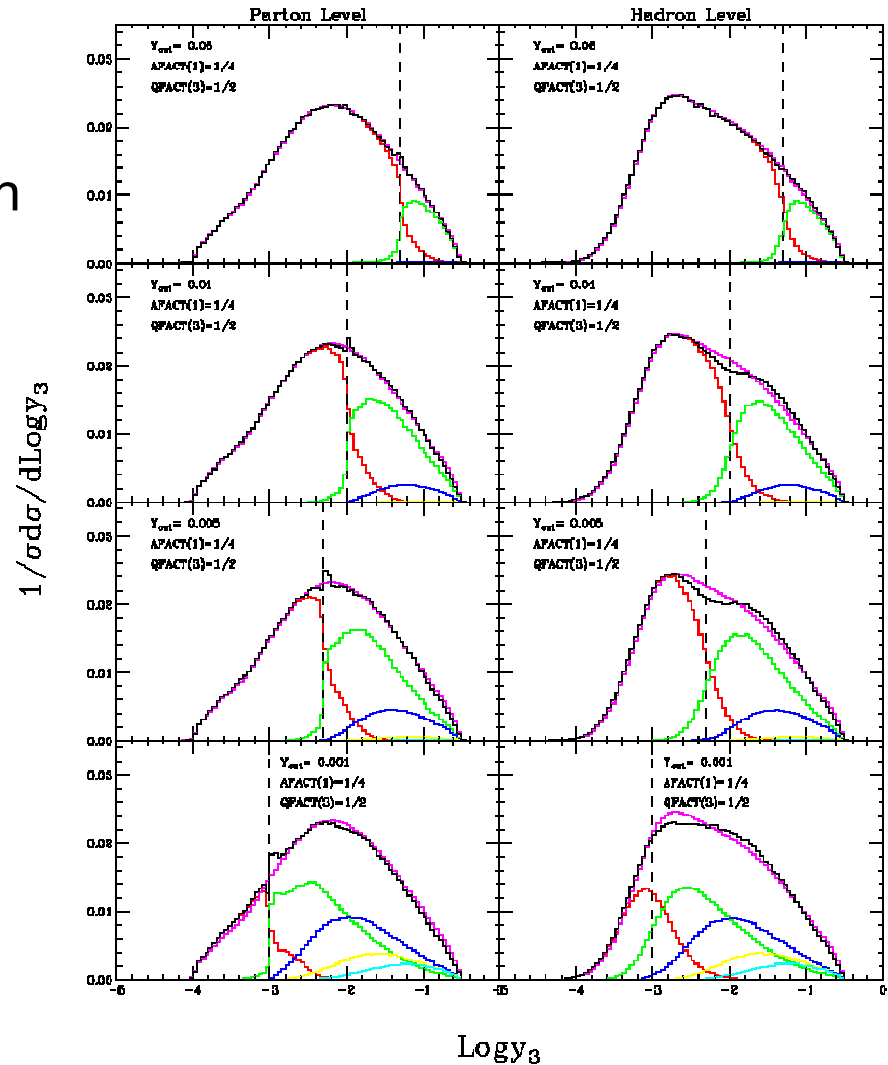
- 7) Generate the parton shower from the event starting the evolution of each parton at the scale at which it was created and vetoing emission above the scale d_{ini} .

Problems

- Enhanced starting scale for the evolution of the partons is designed to simulate soft, wide angle emission from the internal lines.
- CKKW gives the right amount of radiation



- But puts some of it in the wrong place with the wrong colour flow.

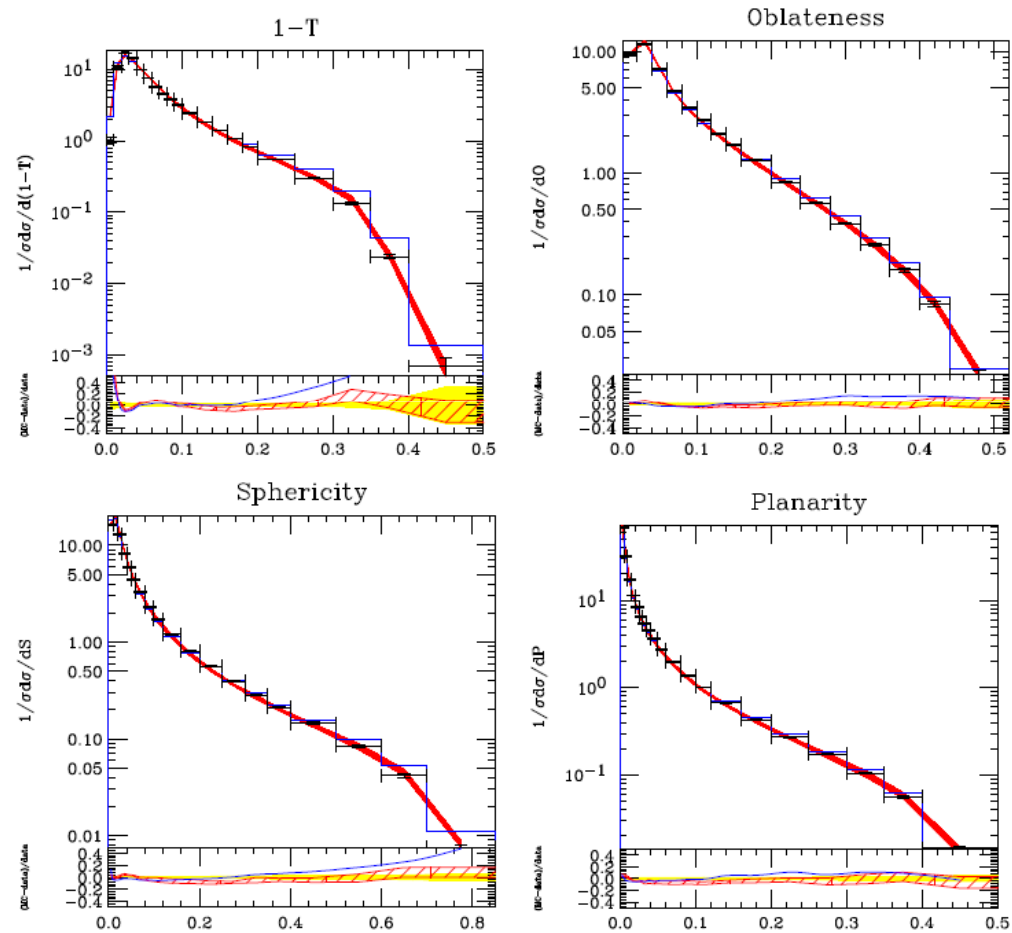


S. Mrenna and PR JHEP 0405: 04 (2004)

Solution

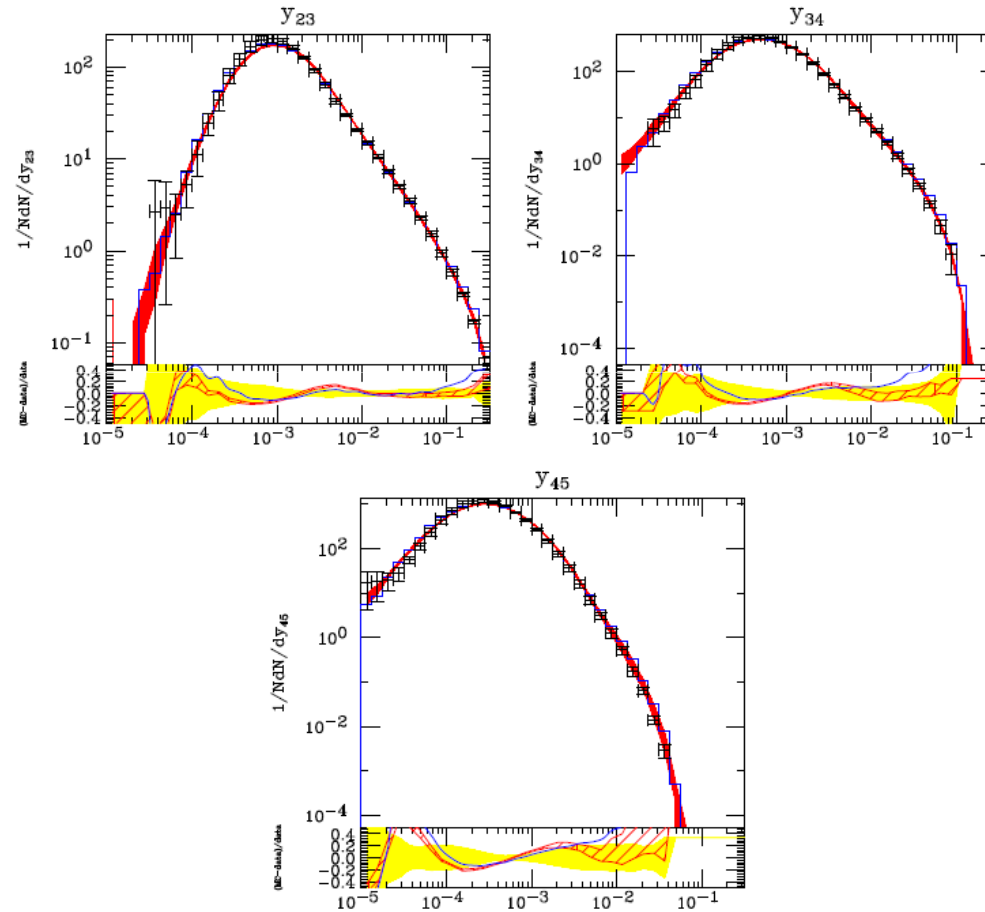
- The solution is that we should use a truncated shower to generate the soft wide angle emission.
- Nason's ideas can be generalised so that we replace step 7 of the CKKW procedure with
 - Map the momenta into a set of shower variables
 - Start the evolution as normal.
 - Evolve to the scale of the hardest emission and generate truncated showers from the internal lines.

LEP Event Shapes



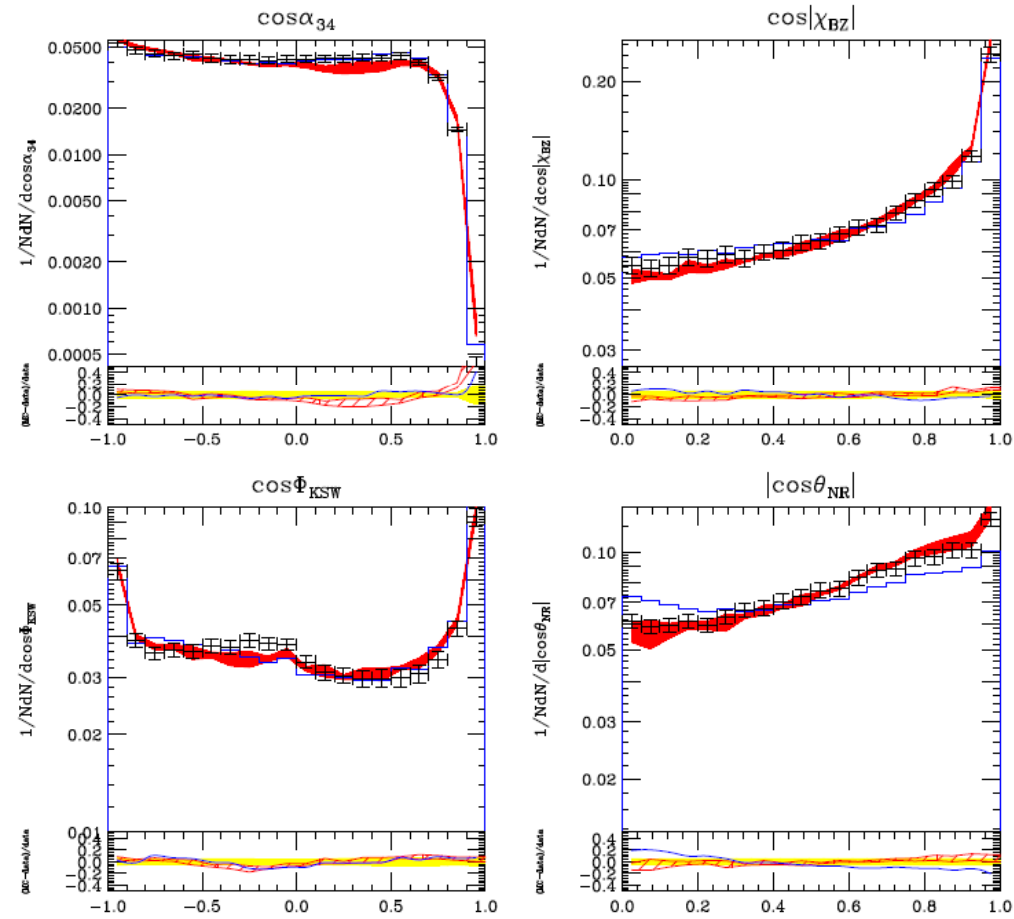
JHEP 0911:038,2009 Hamilton, PR, Tully
Herwig++ compared to DELPHI, Z.Phys.C73:11-60,1996

LEP Jet Distributions



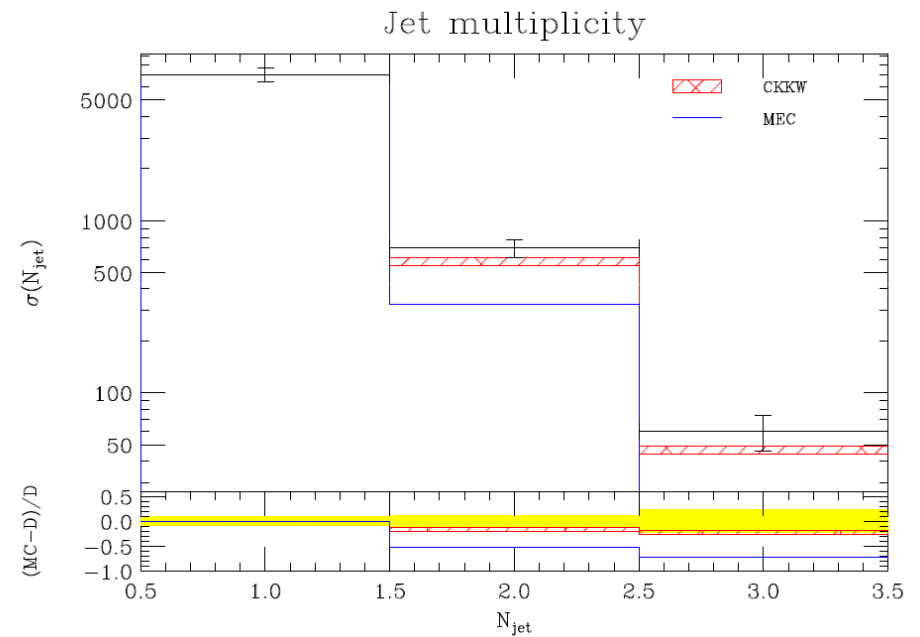
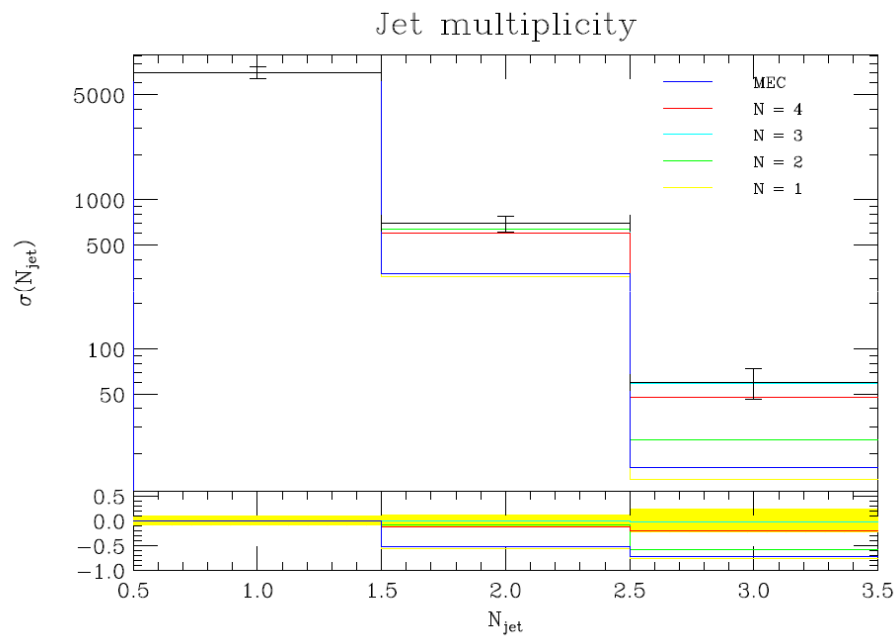
JHEP 0911:038,2009 Hamilton, PR, Tully
Herwig++ compared to Eur.Phys.J.C17:19-51,2000

LEP Four Jet Angles



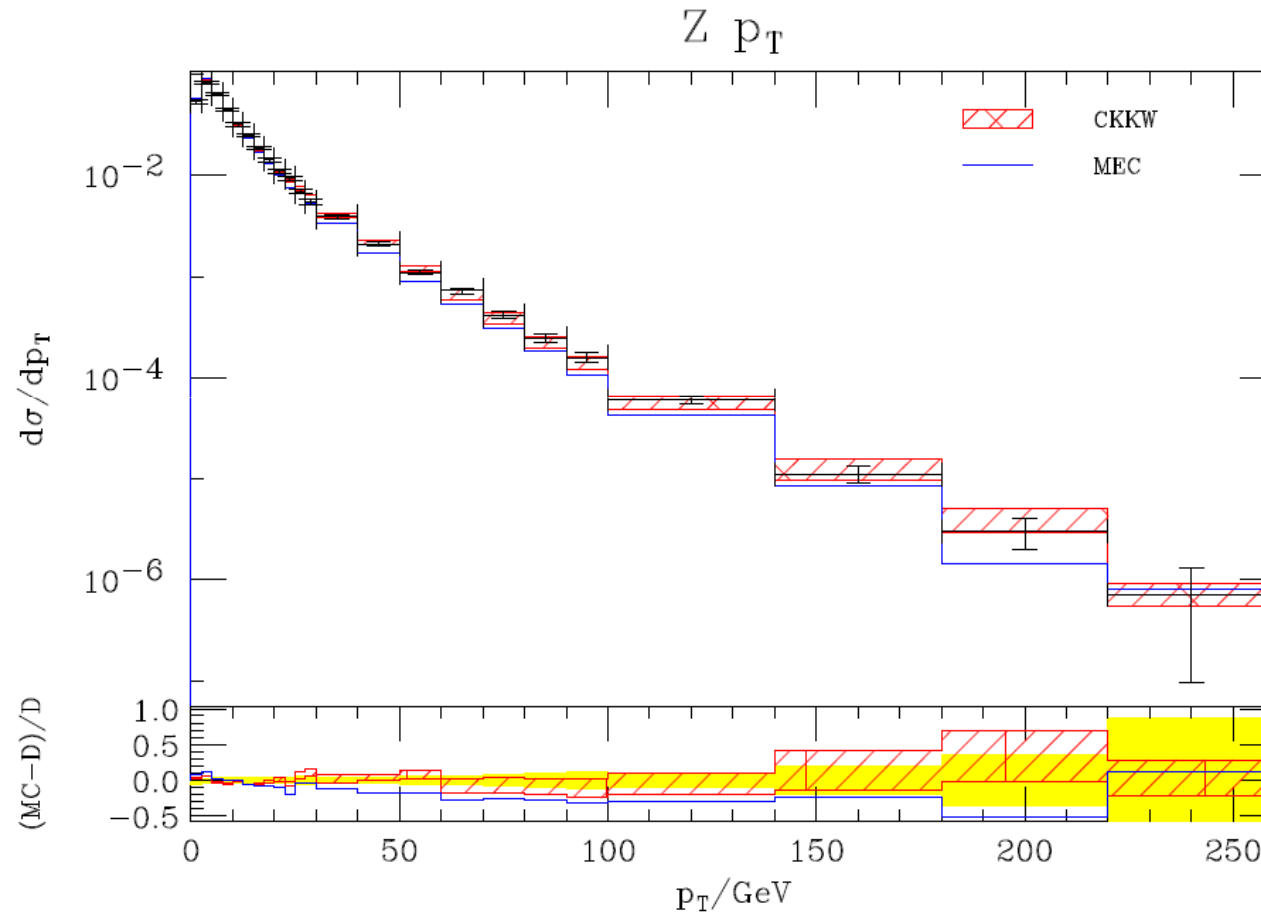
JHEP 0911:038,2009 Hamilton, PR, Tully
Herwig++ compared to Eur.Phys.J.C27:1-17,2003

Jet Multiplicity in Z+jets at the Tevatron



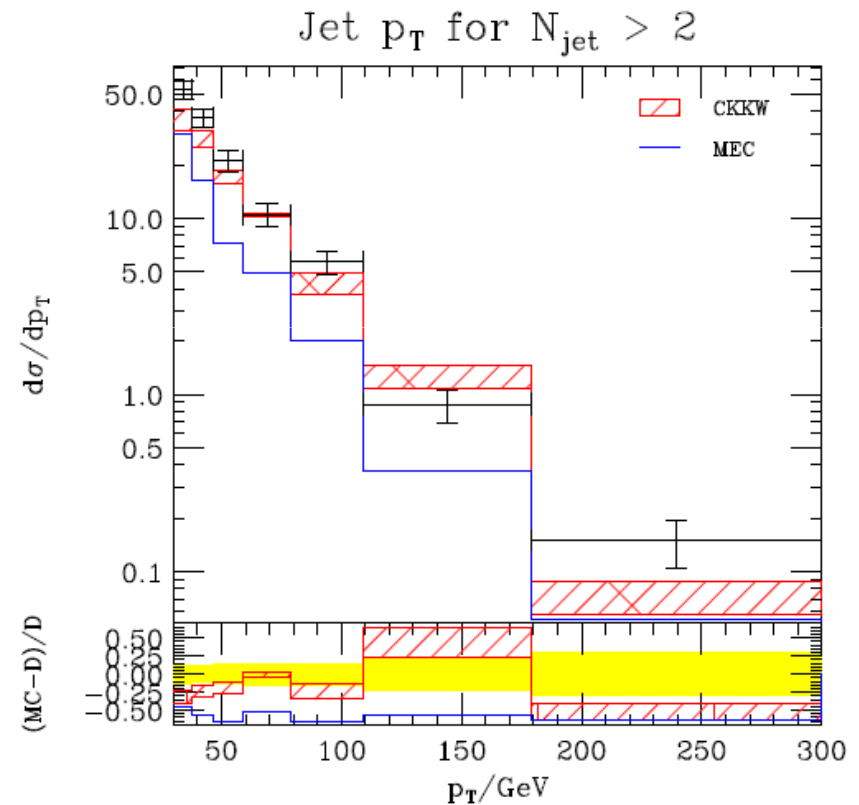
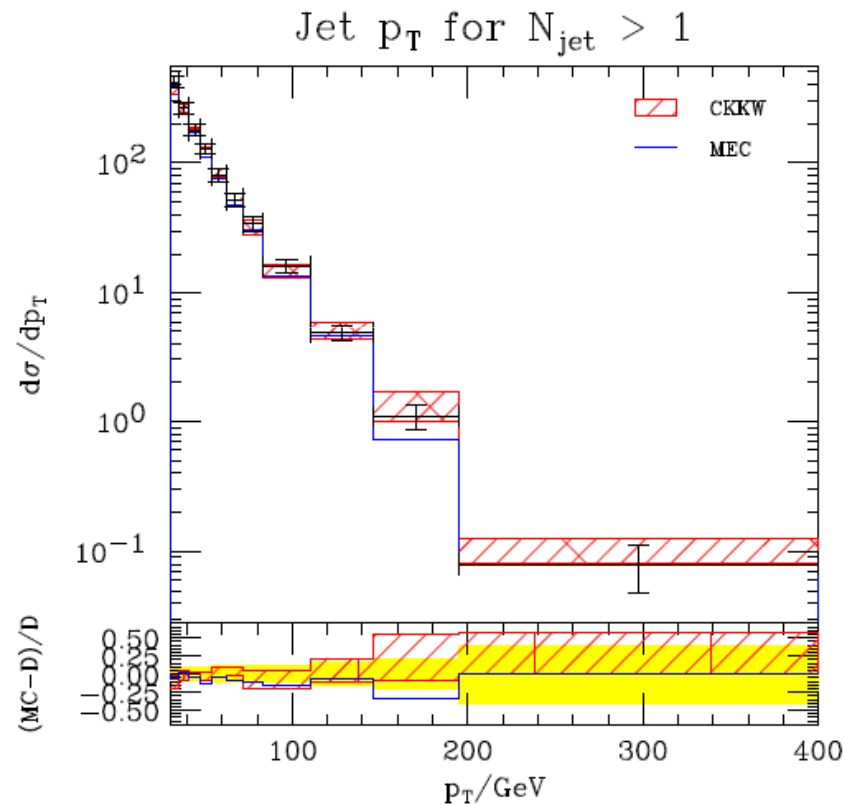
Herwig++ compared to data from CDF
Phys.Rev.Lett.100:102001,2008

p_T of the Z in Z+jets at the Tevatron



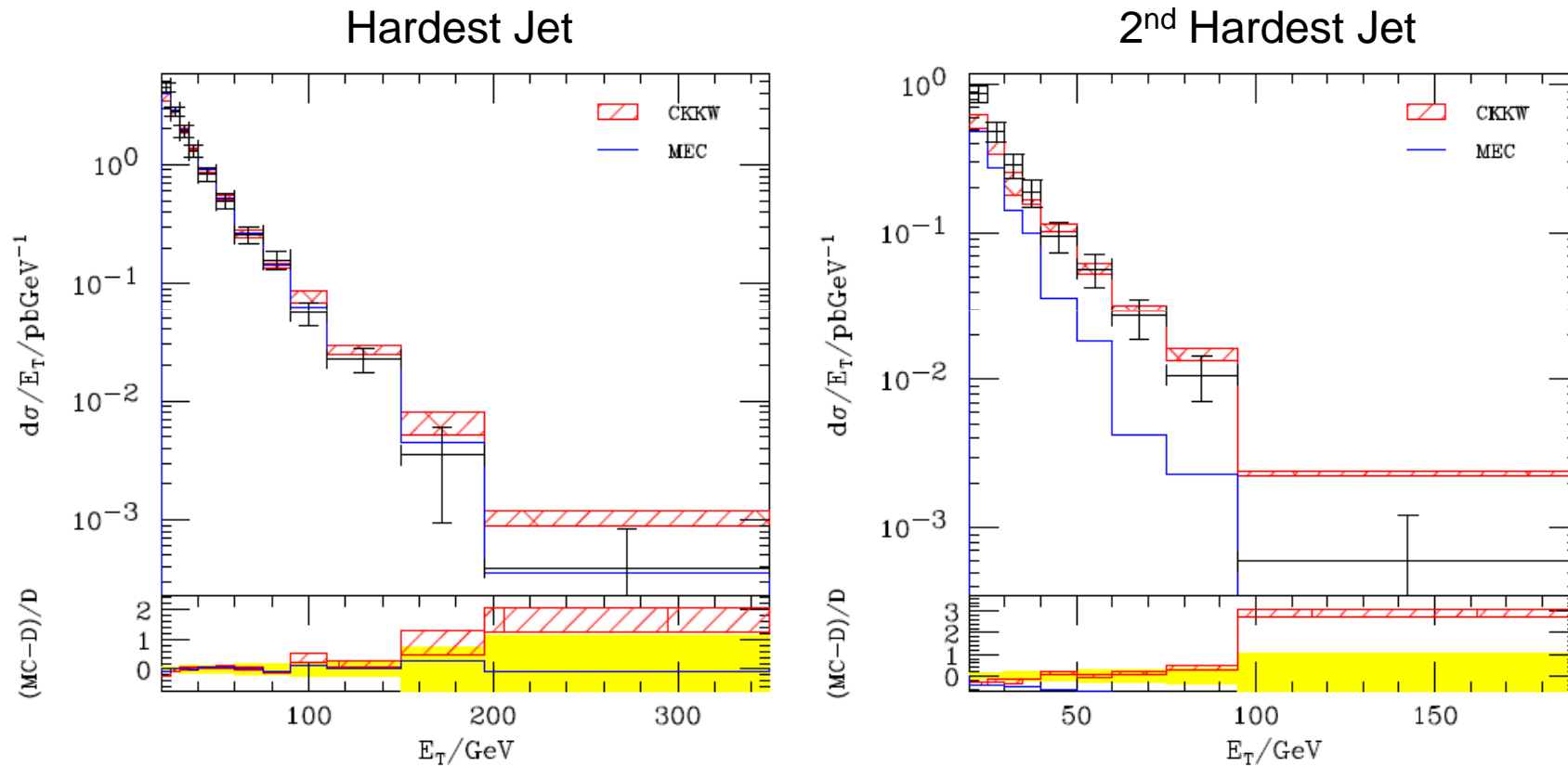
Herwig++ compared to data from D0
Phys.Rev.Lett.100:102002,2008

p_T of jets in Z +jets at the Tevatron



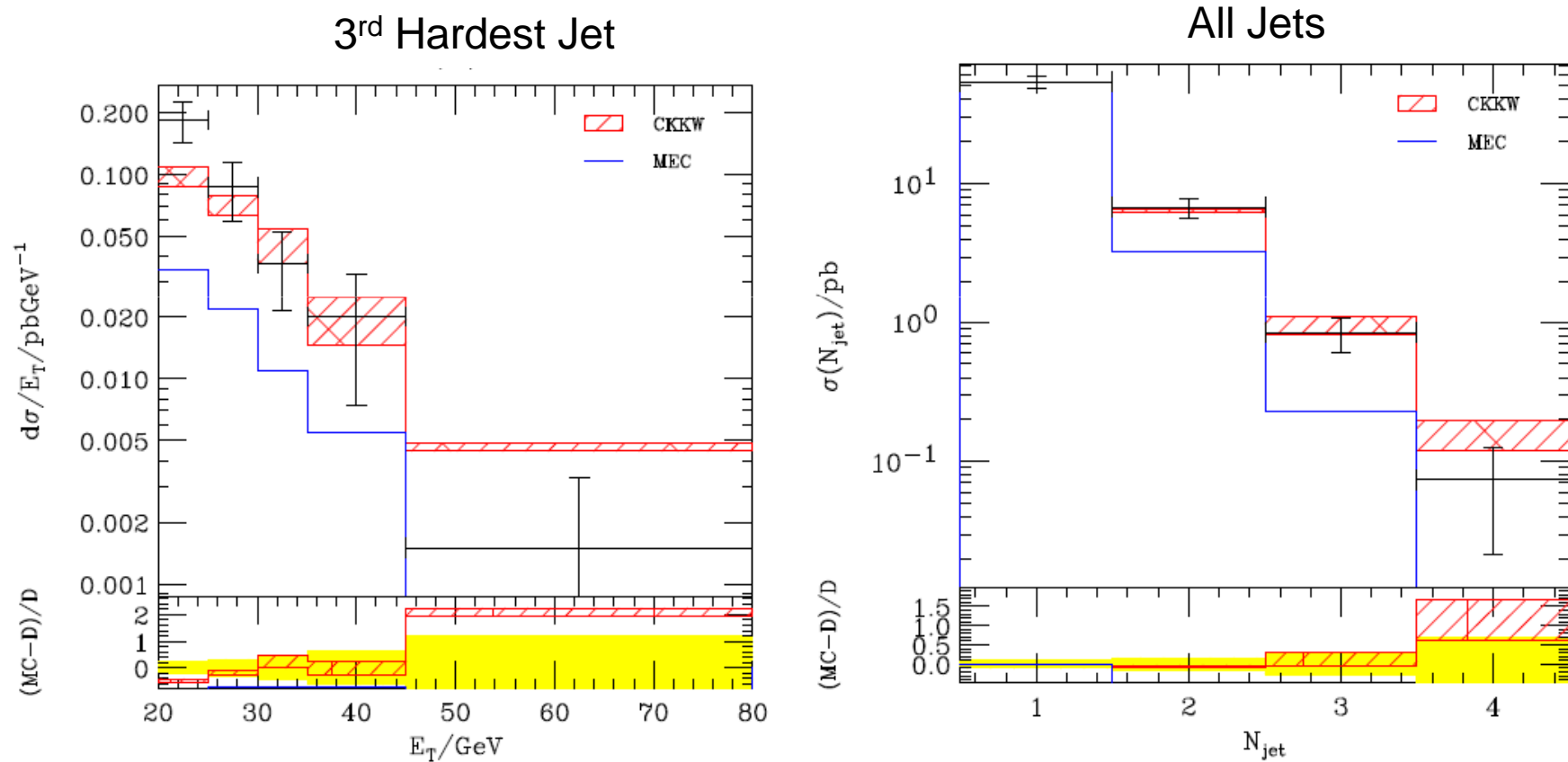
Herwig++ compared to data from CDF
Phys.Rev.Lett.100:102001,2008

p_T of jets in W +jets at the Tevatron



Herwig++ compared to data from CDF
Phys.Rev.D77:011108,2008

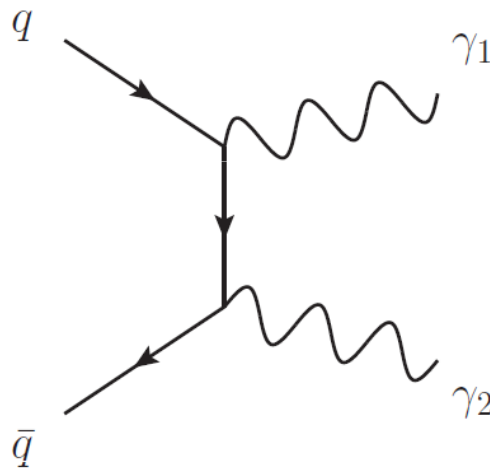
p_T of jets in W +jets at the Tevatron



Herwig++ compared to data from CDF
Phys.Rev.D77:011108,2008

Diphoton Production

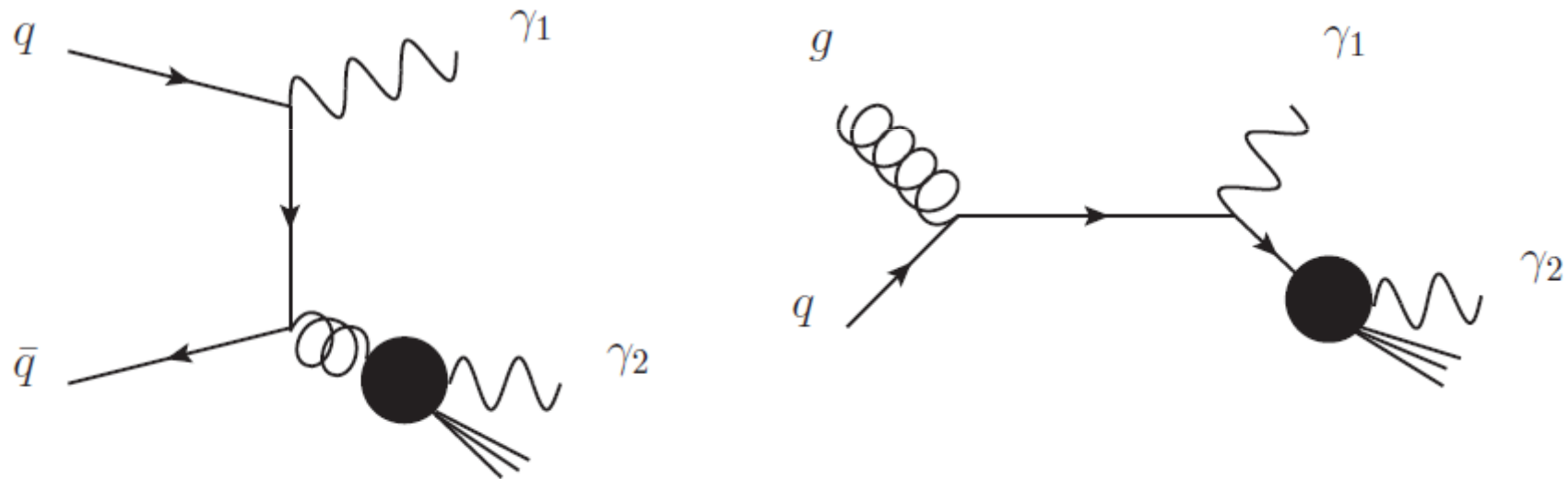
- Processes with photons in the final state look simple.



- However when calculating the higher order corrections and simulating them there are additional complications.

Diphoton Production

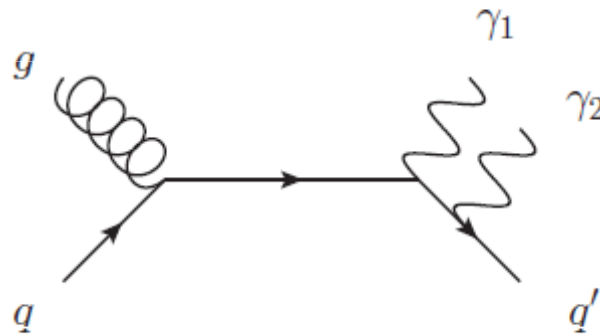
- In an analytic calculation need to include photon+jet production together with the photon fragmentation function.



- In a Monte Carlo simulation have to include photon+jet production and parton showering+hadronization.

Diphoton Production

- At NLO there is an additional problem.
- The real emission corrections include singularities when one of the photons is collinear with a final-state quark.

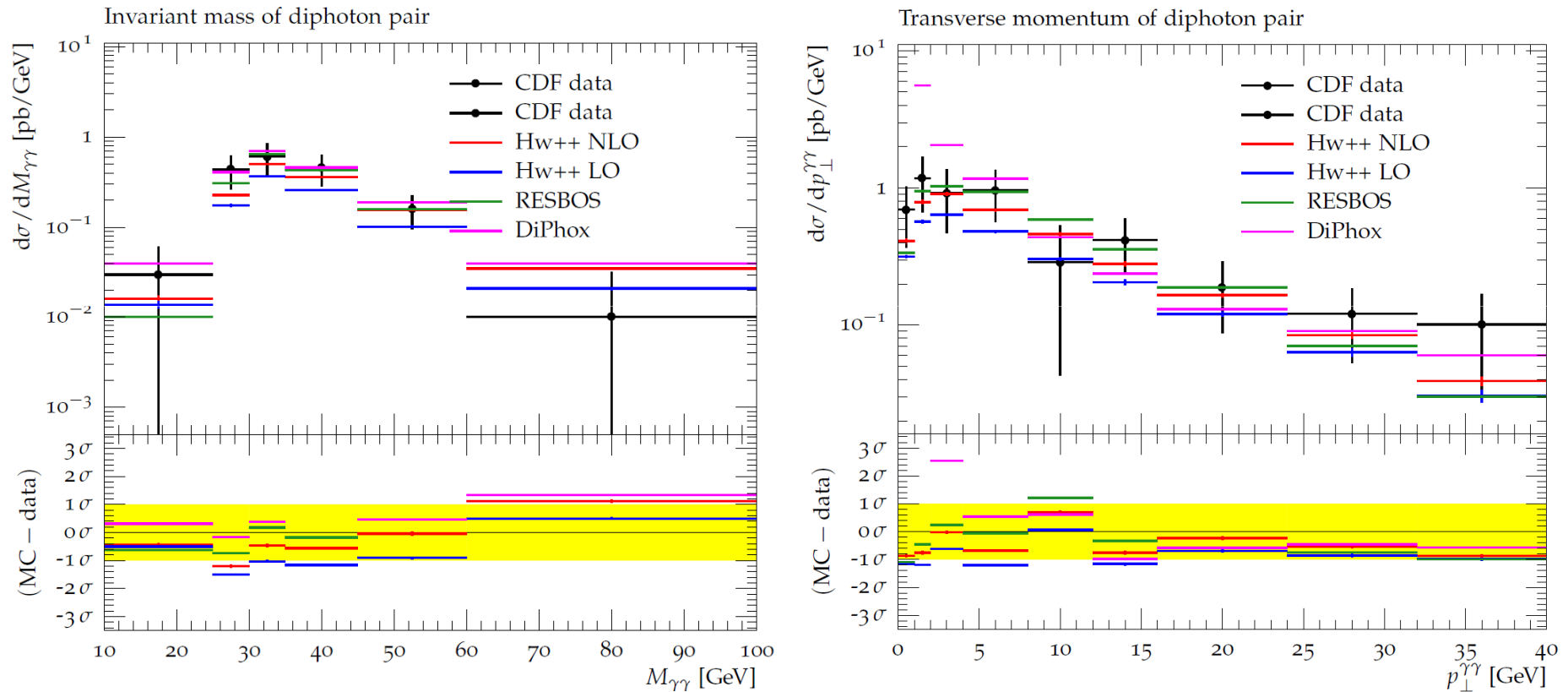


- Formally this has to be absorbed into the fragmentation function.
- Not clear how to proceed in an NLO simulation.

Diphoton Production

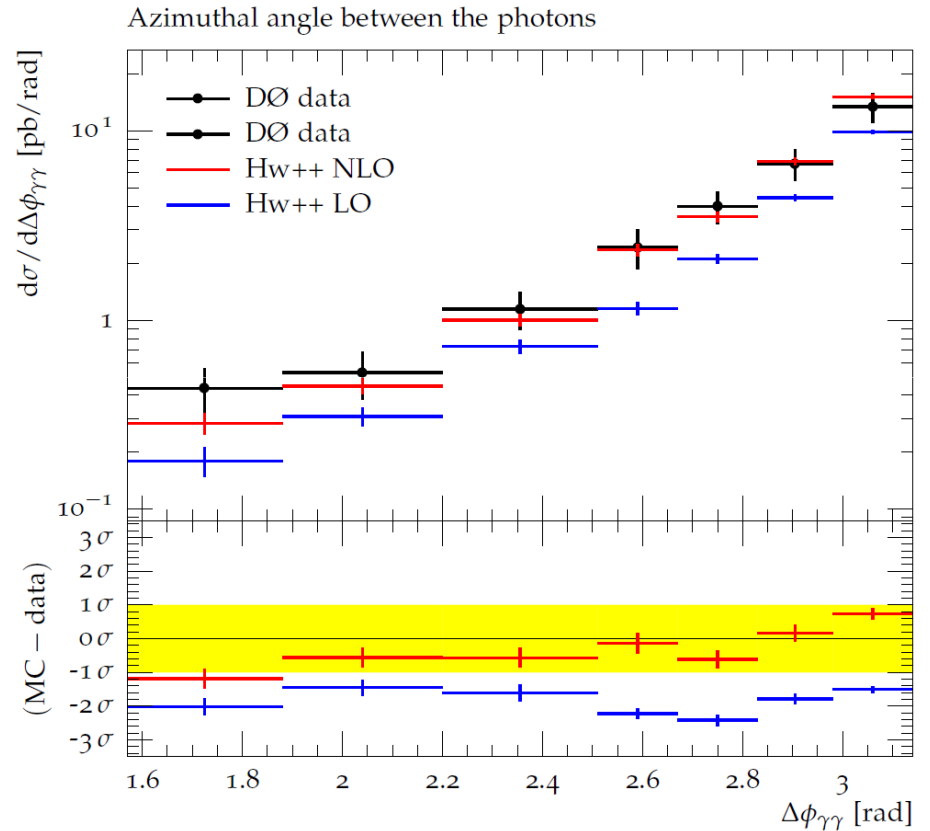
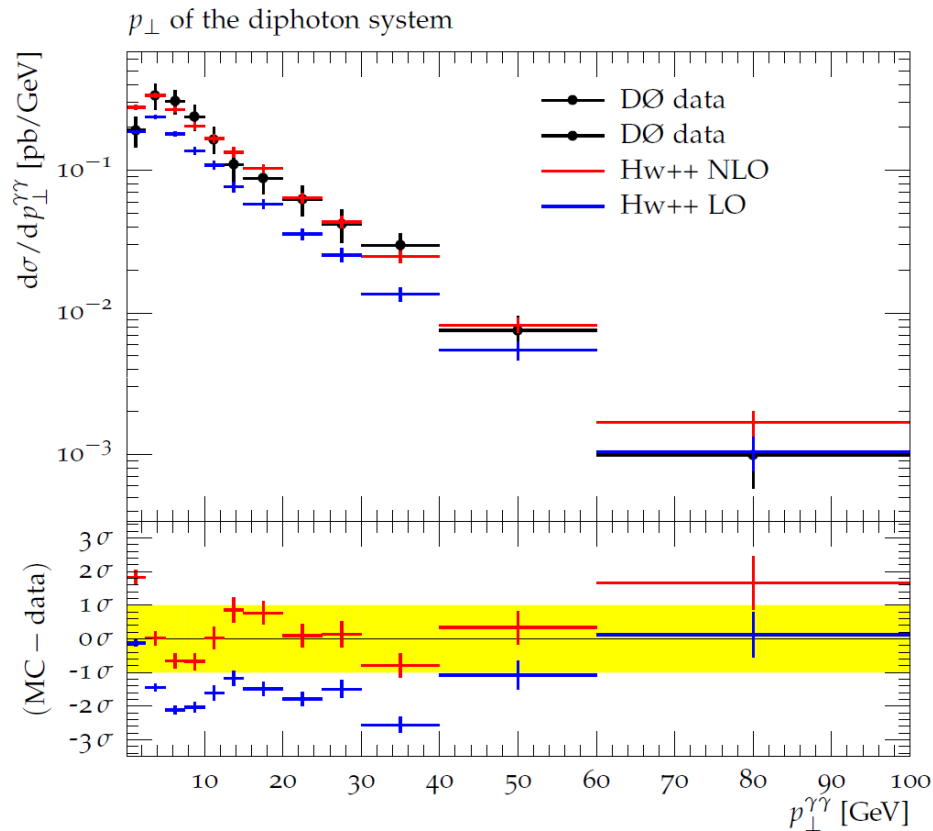
- Separate the real emission processes into:
 - a piece which is a QCD correction to diphoton production, contributes to both B and the Sudakov for hard emission;
 - a separate QED correction to photon+jet production, just contributes to a the Sudakov for hard QED emission.
- Allows NLO simulation with the shower still generating the photon fragmentation contribution.

Diphoton Production



PR and L d'Errico in preparation Herwig++ compared to CDF data Phys. Rev. Lett. 95 022003, 2005.

Diphoton Production

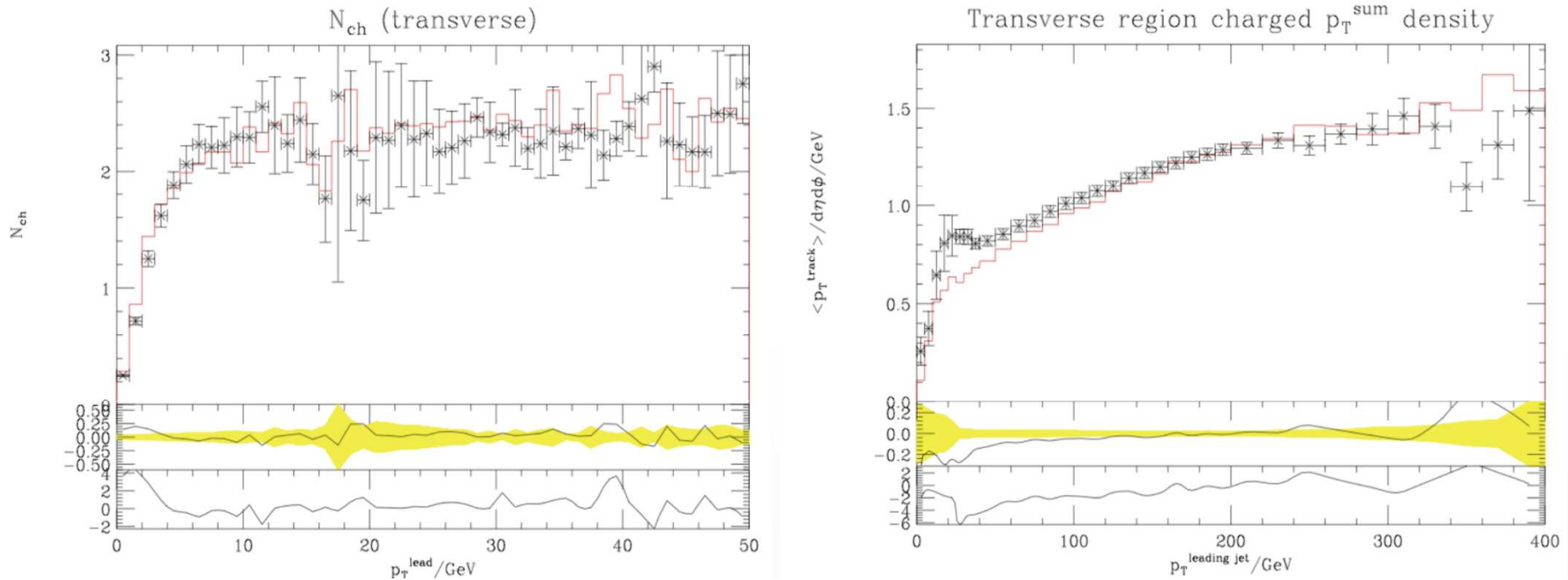


PR and L d'Errico in preparation Herwig++ compared to D0 data arXiv:1002.4917

Other things

- In addition to the improvements to the simulation of hard QCD radiation I've described Herwig++ includes many other improvements over the FORTRAN:
 - built in multiple parton interaction model for the underlying event and min bias;
 - full spin correlations in a wide range of BSM models, including the MSSM, MUED, the NMSSM will be available in the next release;
 - built in model of hadron and tau decays including spin correlations;
 - simulation of QED radiation in particle decays using the YFS approach.

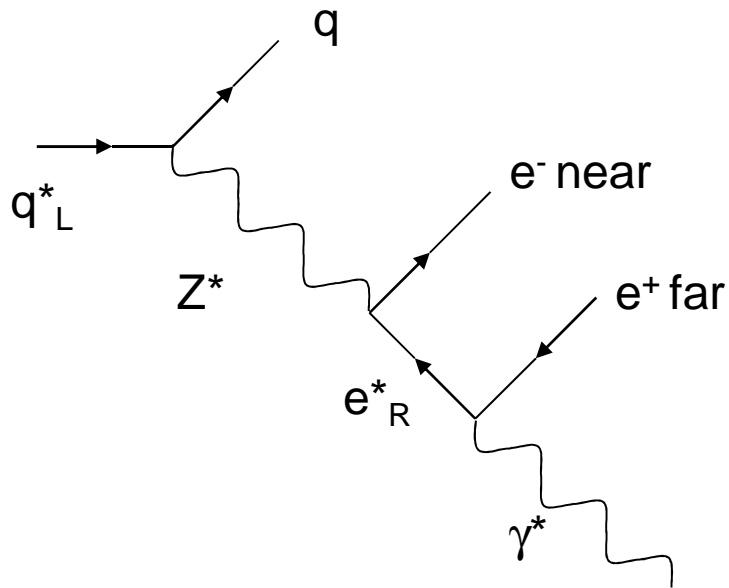
Underlying Event



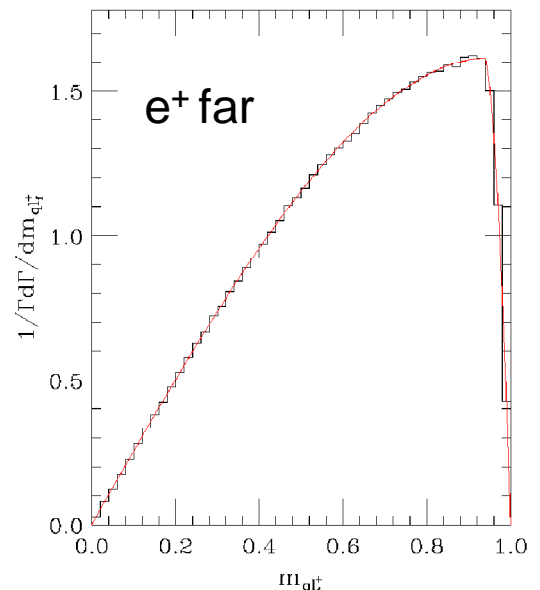
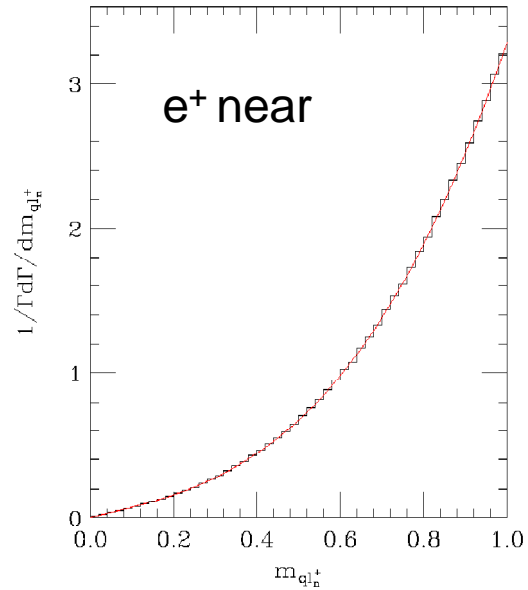
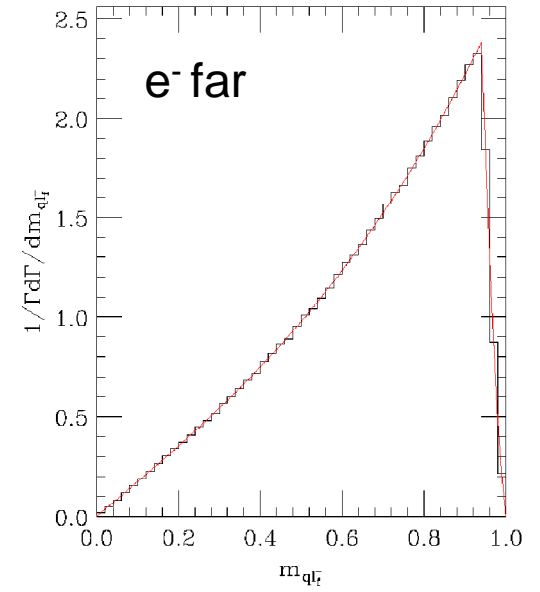
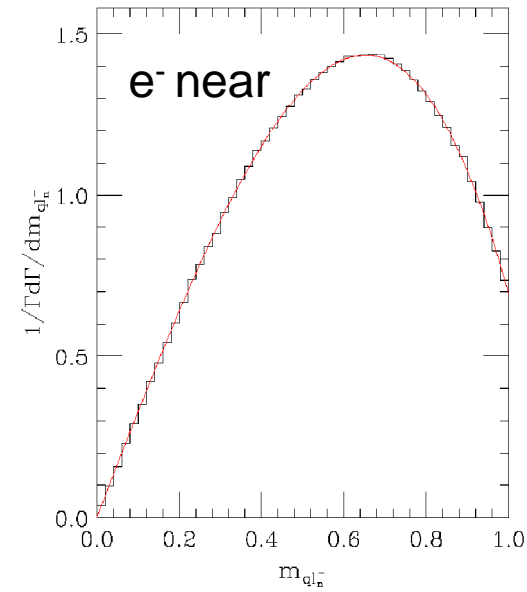
- Major new feature is a multiple scattering model of the underlying event.
- In good agreement with CDF data on the underlying event.

UED

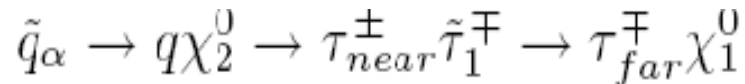
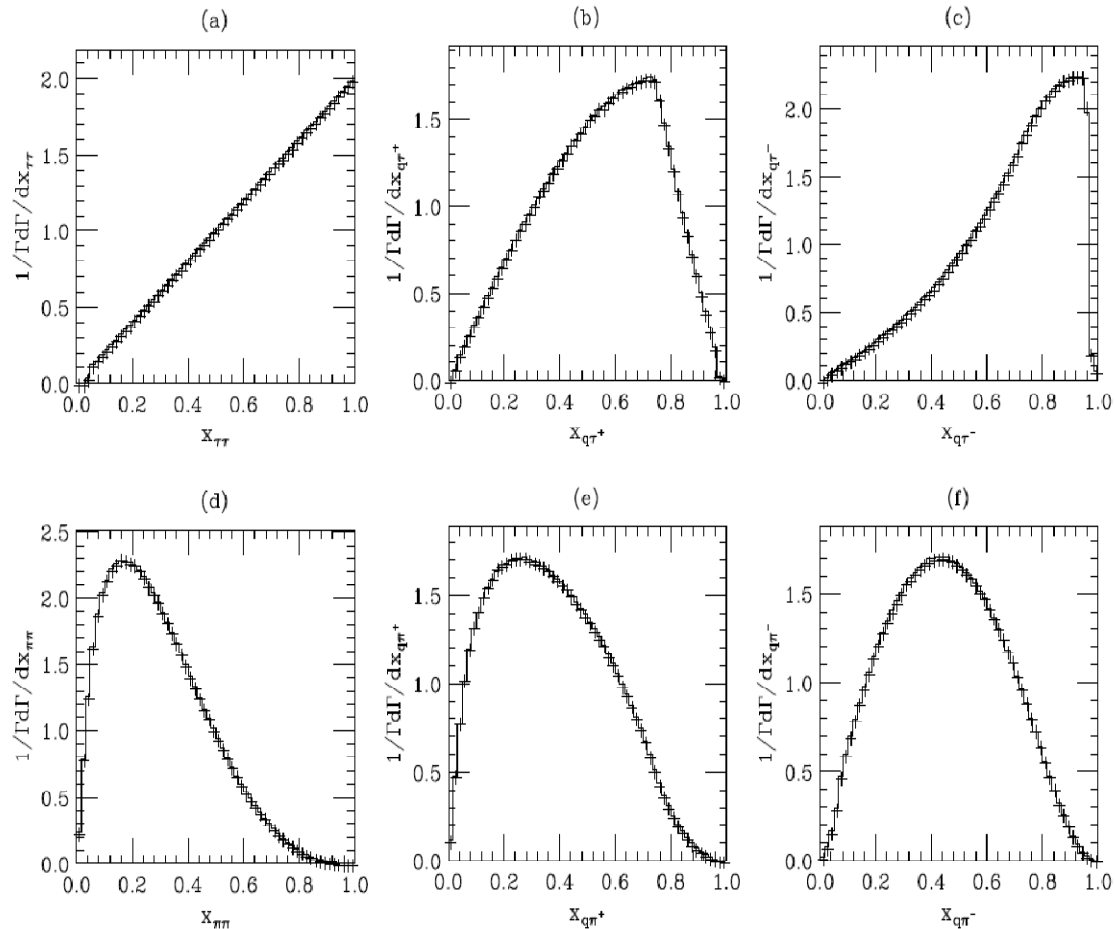
Look at the decay



Herwig++ compared to hep-ph/0507170 Smillie and Webber



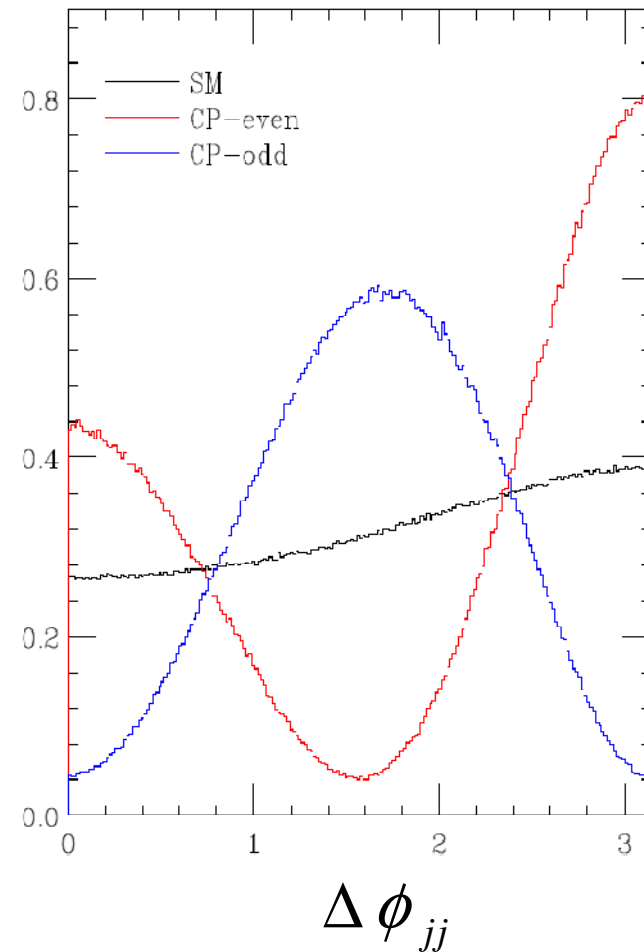
Correlations in Tau Decays



- Based on [hep-ph/0612237](https://arxiv.org/abs/hep-ph/0612237) Choi et al.

VBF Higgs Production

- Much easier to make changes,
- To explore the CP structure of the Higgs can implement a new CP-even and CP-odd operators.
- Rest of the structure can then be used to calculate scattering processes and decays.



Summary

- Herwig++ is now provides a sophisticated simulation of hadron collisions.
- The current version has NLO simulations of W and Z production, $gg \rightarrow H$, $W/Z+H$, gauge boson pair production.
- The next release will include NLO simulations of DIS, VBF. As well as an improved CKKW approach for the simulation of many hard jets
- It's taken a lot longer than we had expected.